

Sekvenční deformace klasifikačních oken pro detekci nerigidních objektů

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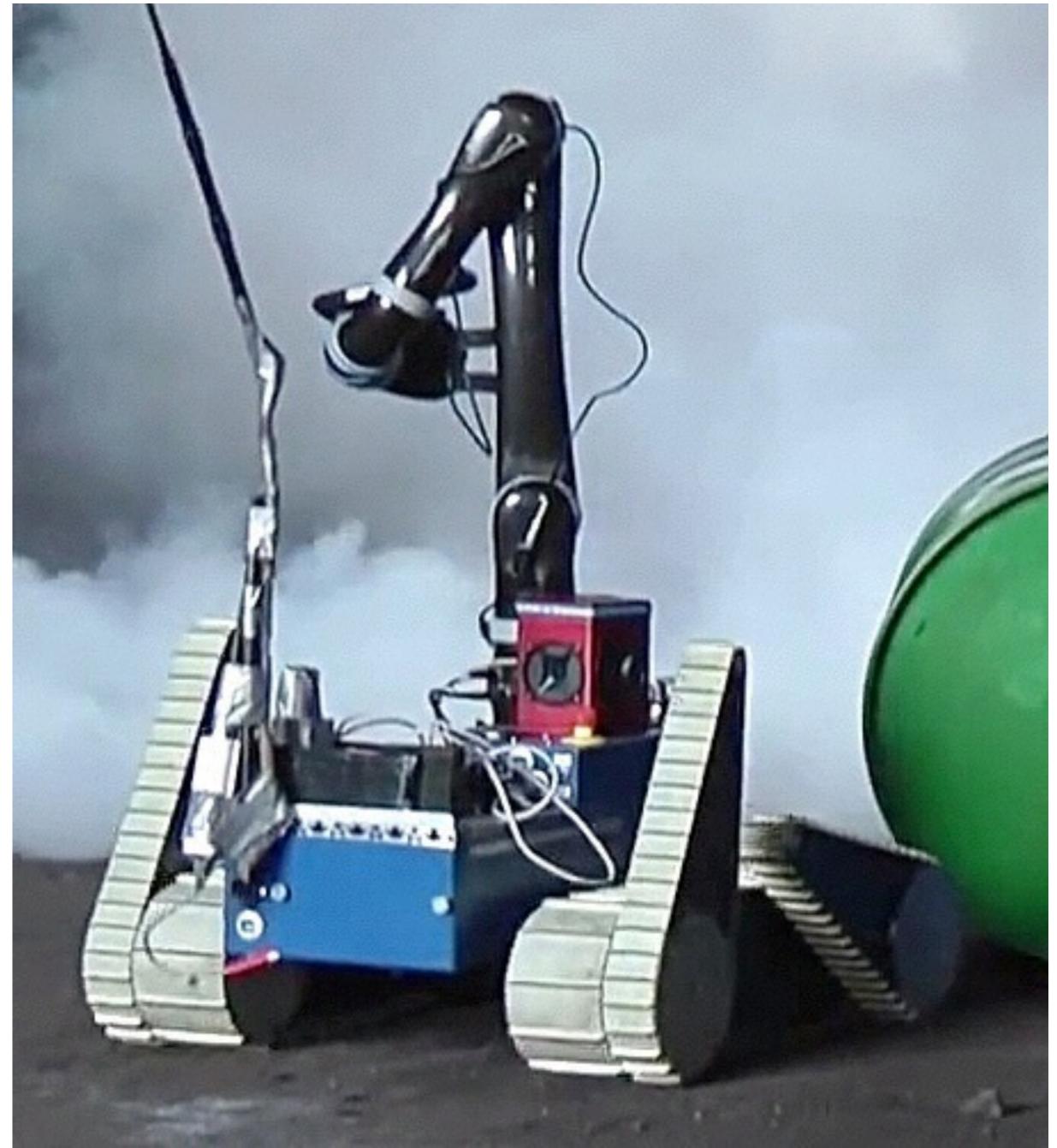
společná práce: K. Zimmermann, D. Hurých, and J. Matas

Robot perception

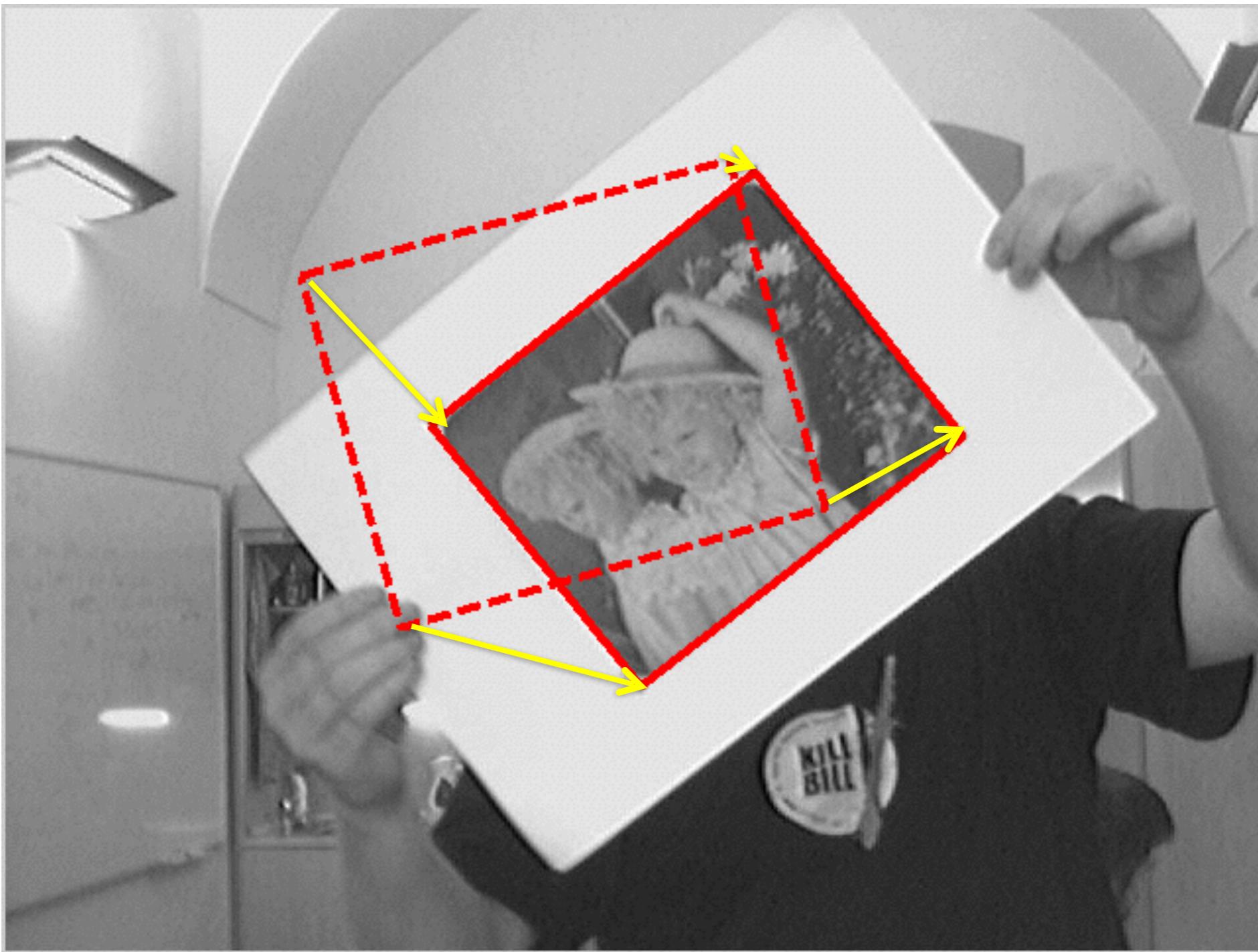


need for speed

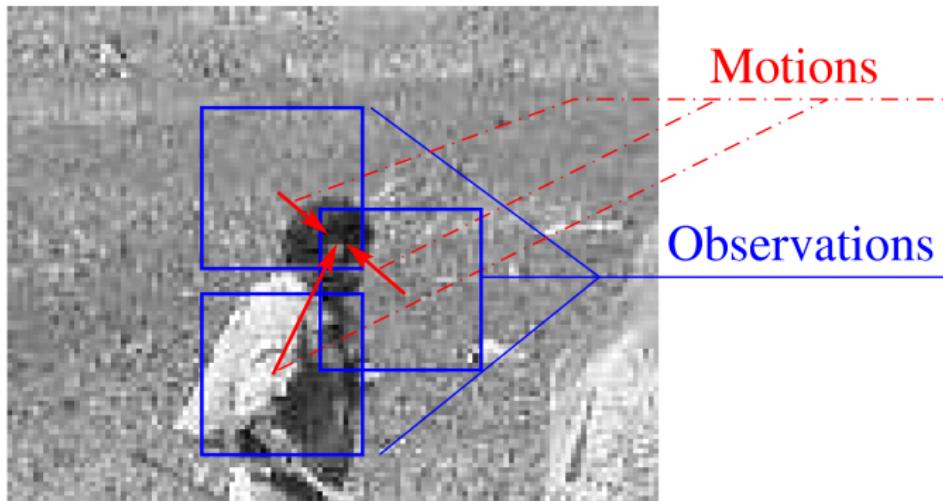
- on-board computation
- results any-time
- many concurrent processes



Learn to deform/align



Linear mapping for tracking



$$\Phi(\text{[]}) = (0, 0)^T$$

$$\Phi(\text{[]}) = (12, 7)^T$$

$$\Phi(\text{[]}) = (-14, 2)^T$$

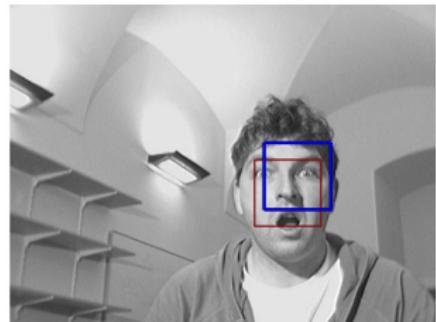
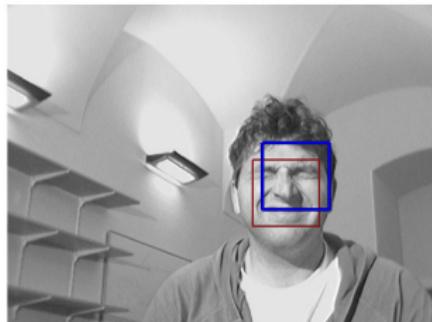
$$\Phi(\text{[]}) = (-9, 18)^T$$

$$\Phi(\text{[]}) = (14, -14)^T$$

$$\Phi(\text{[]}) = (-16, -12)^T$$



Learning alignment for one predictor



- ▶ $\varphi(\text{[neutral]}) = (0, 0)^\top$
- ▶ $\varphi(\text{[smile]}) = (-25, 0)^\top$
- ▶ $\varphi(\text{[frown]}) = (25, -15)^\top$

- ▶ $\varphi(\text{[neutral]}) = (0, 0)^\top$
- ▶ $\varphi(\text{[surprise]}) = (-25, 0)^\top$
- ▶ $\varphi(\text{[angry]}) = (25, -15)^\top$



Connection to KLT

$$\Delta \mathbf{p} = \mathbf{H}^{-1} \sum_{\mathbf{x}} \left[\nabla I^T \frac{\partial \mathbf{W}}{\partial \mathbf{p}} \right]^T [T(\mathbf{x}) - I(\mathbf{W}(\mathbf{x}; \mathbf{p}))]$$

where:

$$\mathbf{H} = \sum_{\mathbf{x}} \left[\nabla I^T \frac{\partial \mathbf{W}}{\partial \mathbf{p}} \right]^T \left[\nabla I^T \frac{\partial \mathbf{W}}{\partial \mathbf{p}} \right]$$

Reformulating *regression*:
transformation
alignment

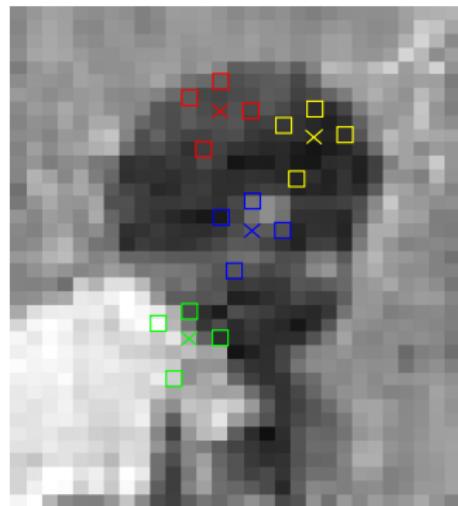
$$\mathbf{p} = \varphi(I(\mathbf{x})) = \mathbf{H}(I(\mathbf{x}) - T(\mathbf{x}))$$

How to get \mathbf{H} ?

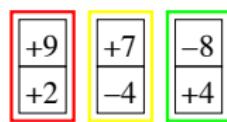
Regression matrix
Observation Template, model



Generating training examples

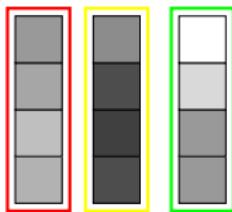


t^i – motion



$I^i = I(x_1, \dots, x_c)$ – observation

generating
examples
↔
displacement
estimation



$$\text{training set: } T = \begin{bmatrix} +9 & +7 & -8 \\ +2 & -4 & +4 \end{bmatrix} \quad I = \begin{bmatrix} \text{grid of 9 cells} \end{bmatrix}$$

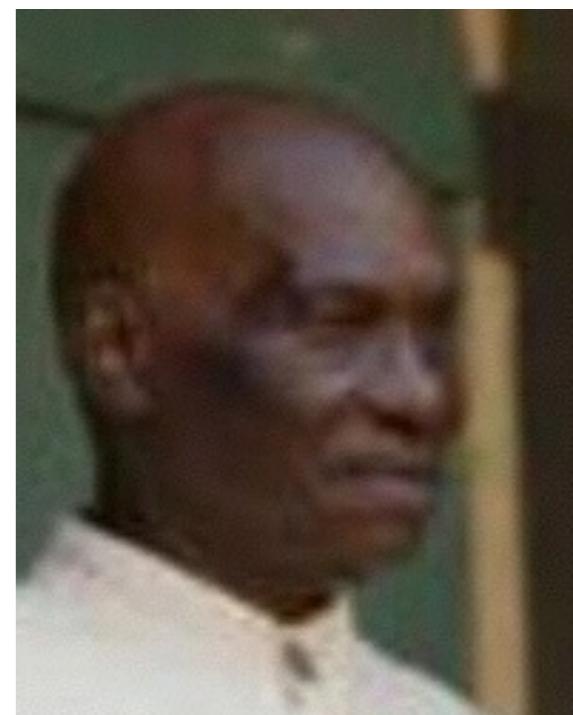
Training set: (I, P)

$I = [I^1 - T, I^2 - T, \dots, I^d - T]$ and $P = [p^1, p^2, \dots, p^d]$.

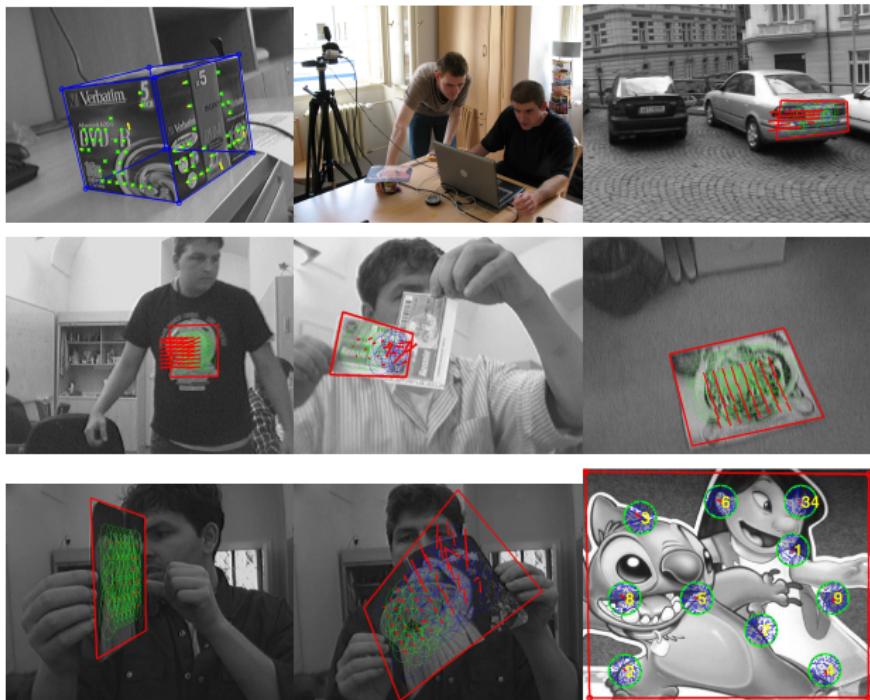


Object detection

Changes in view angles and object deformations cause problems to standard object detectors



Motion blur, fast motion, views from acute angles and other image distortions.



Sliding window detection

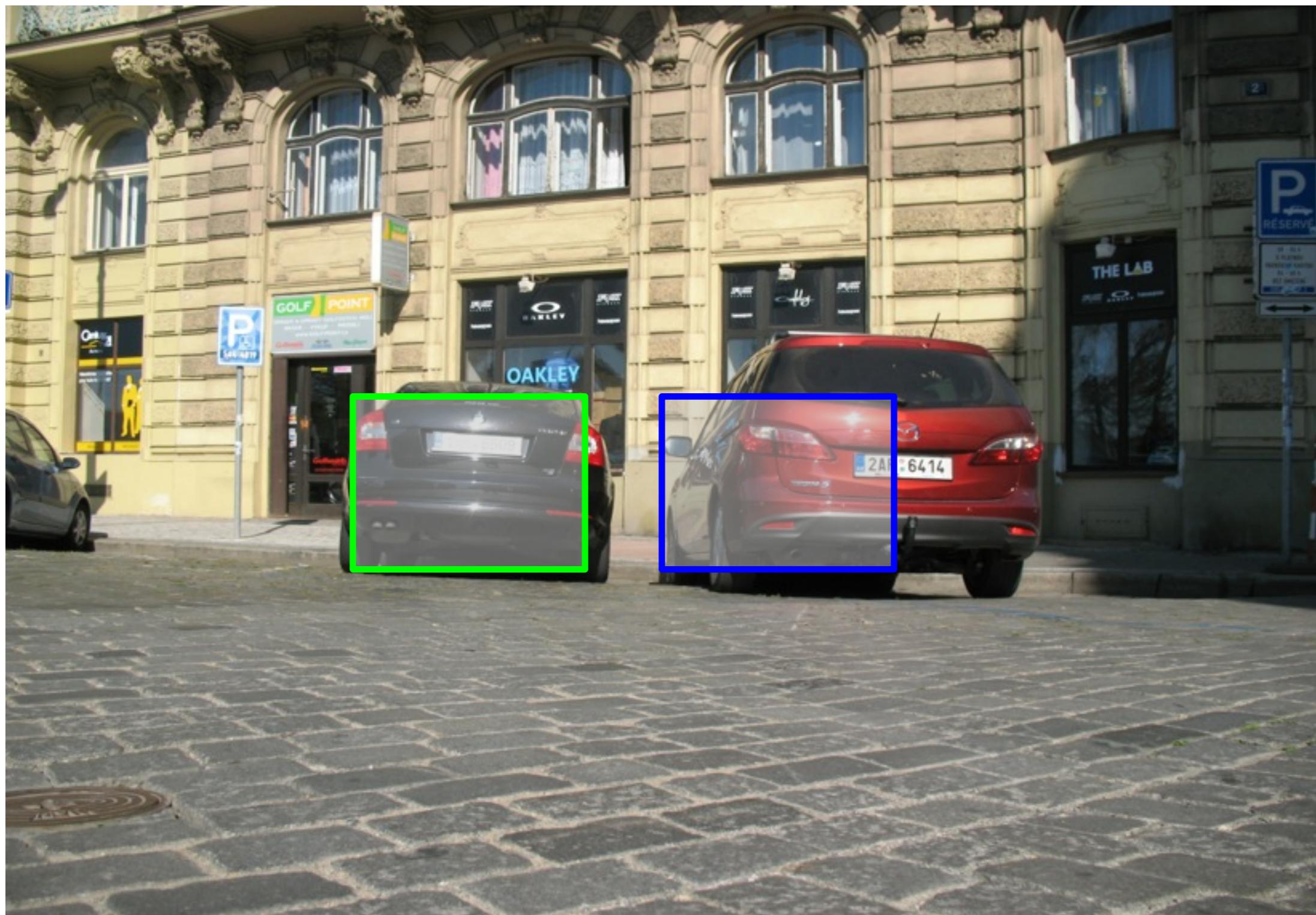
- sliding sparsely over
- aligning each candidate (by the learned regressor)
- repeat if necessary





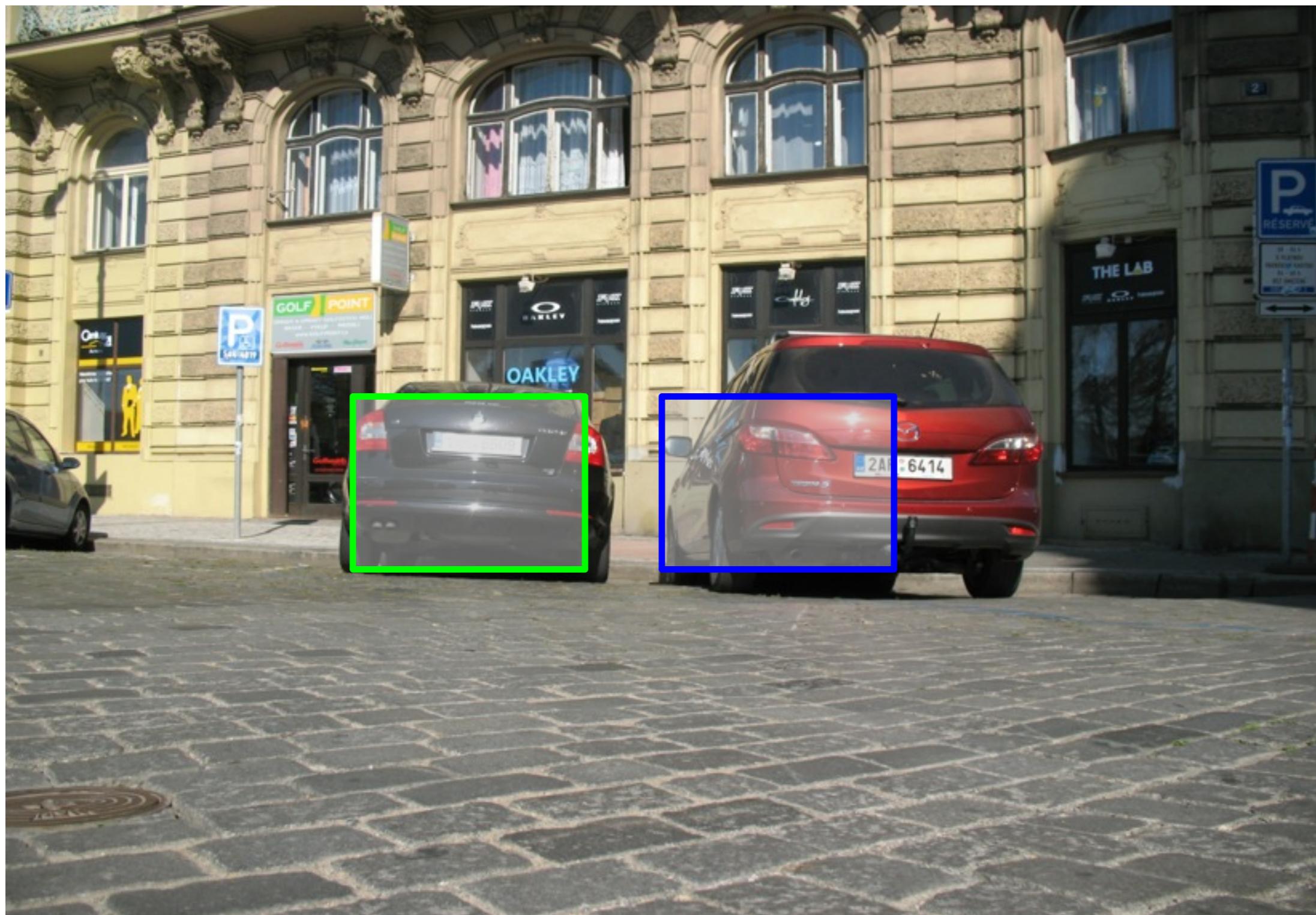


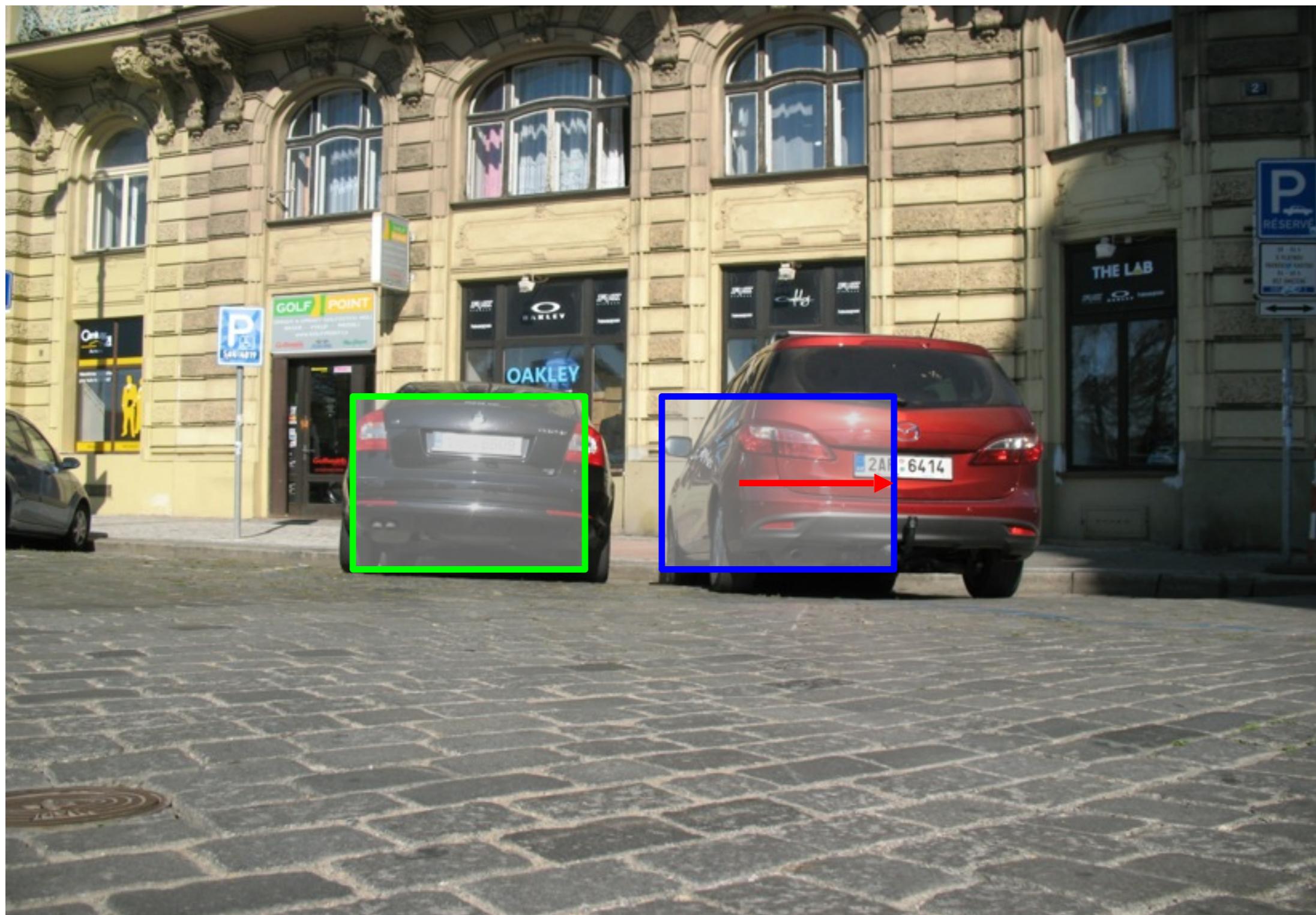


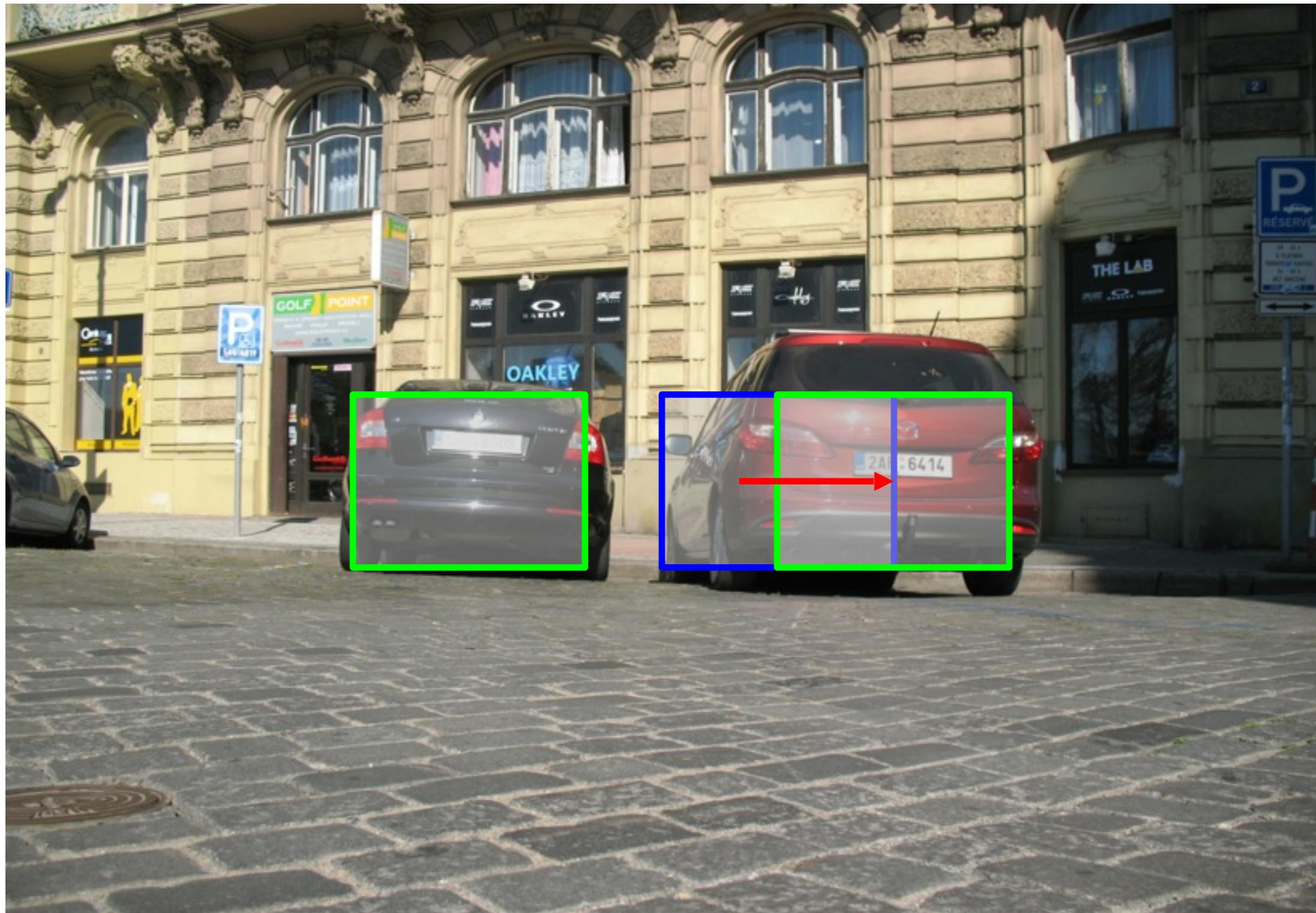


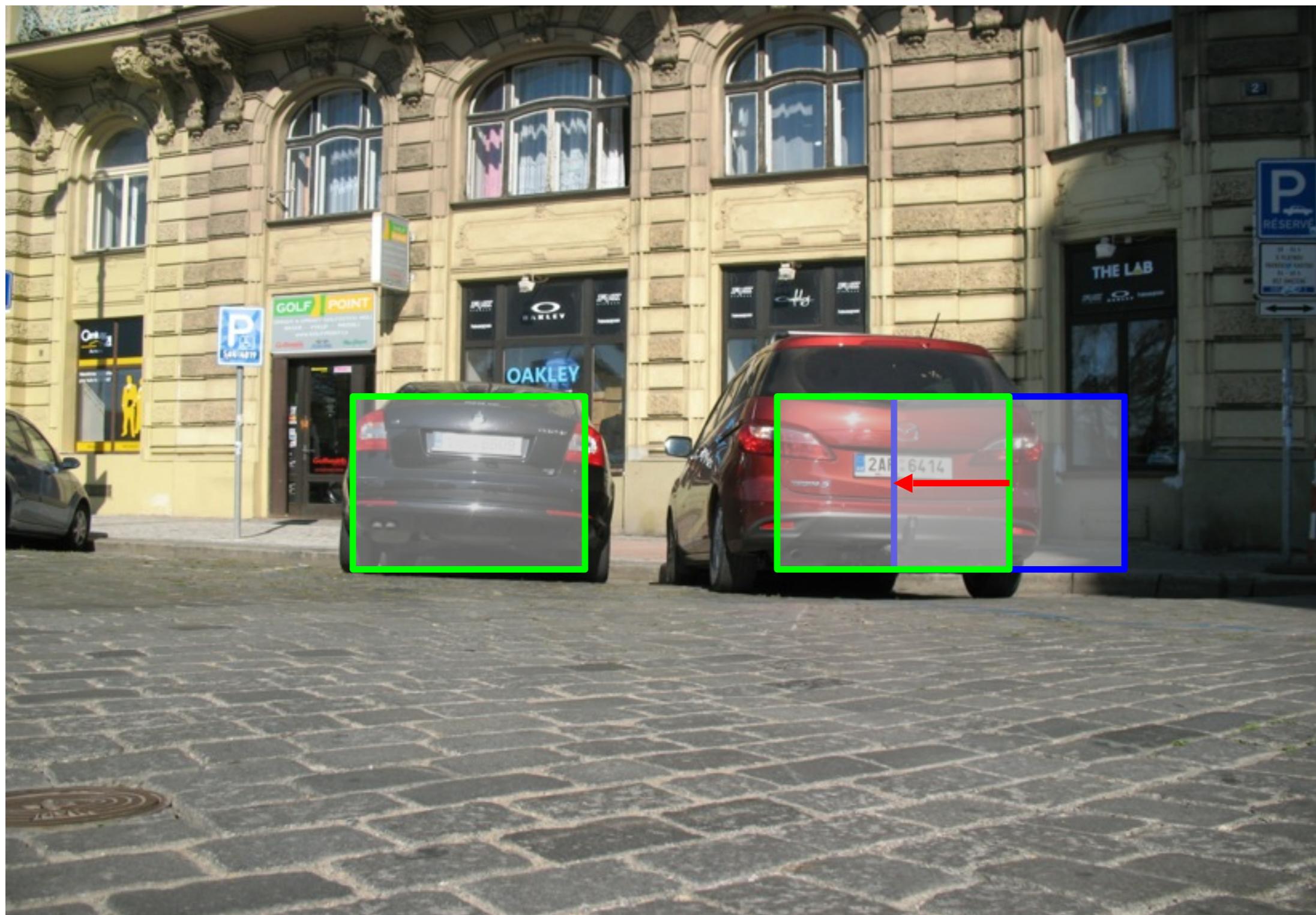


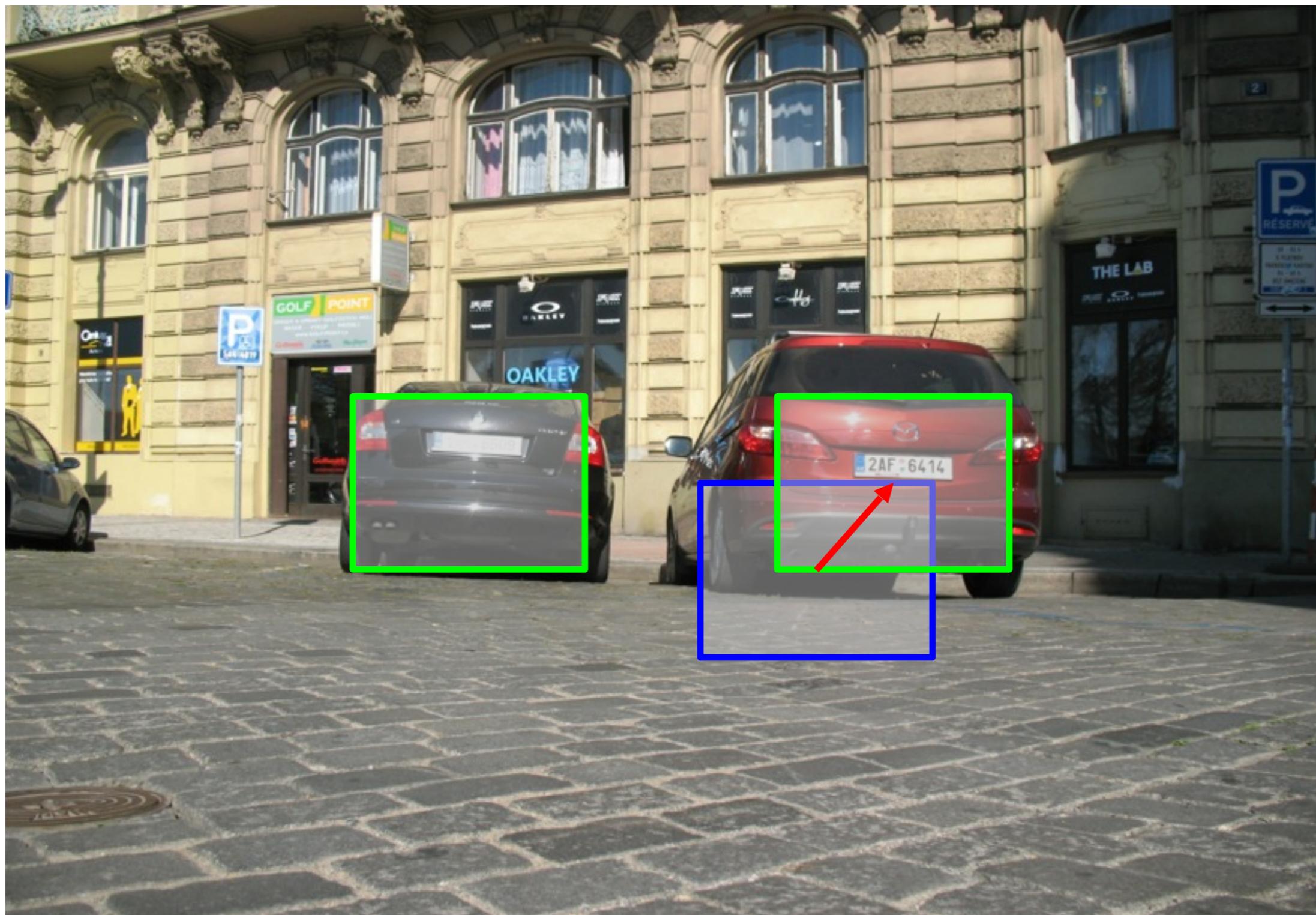




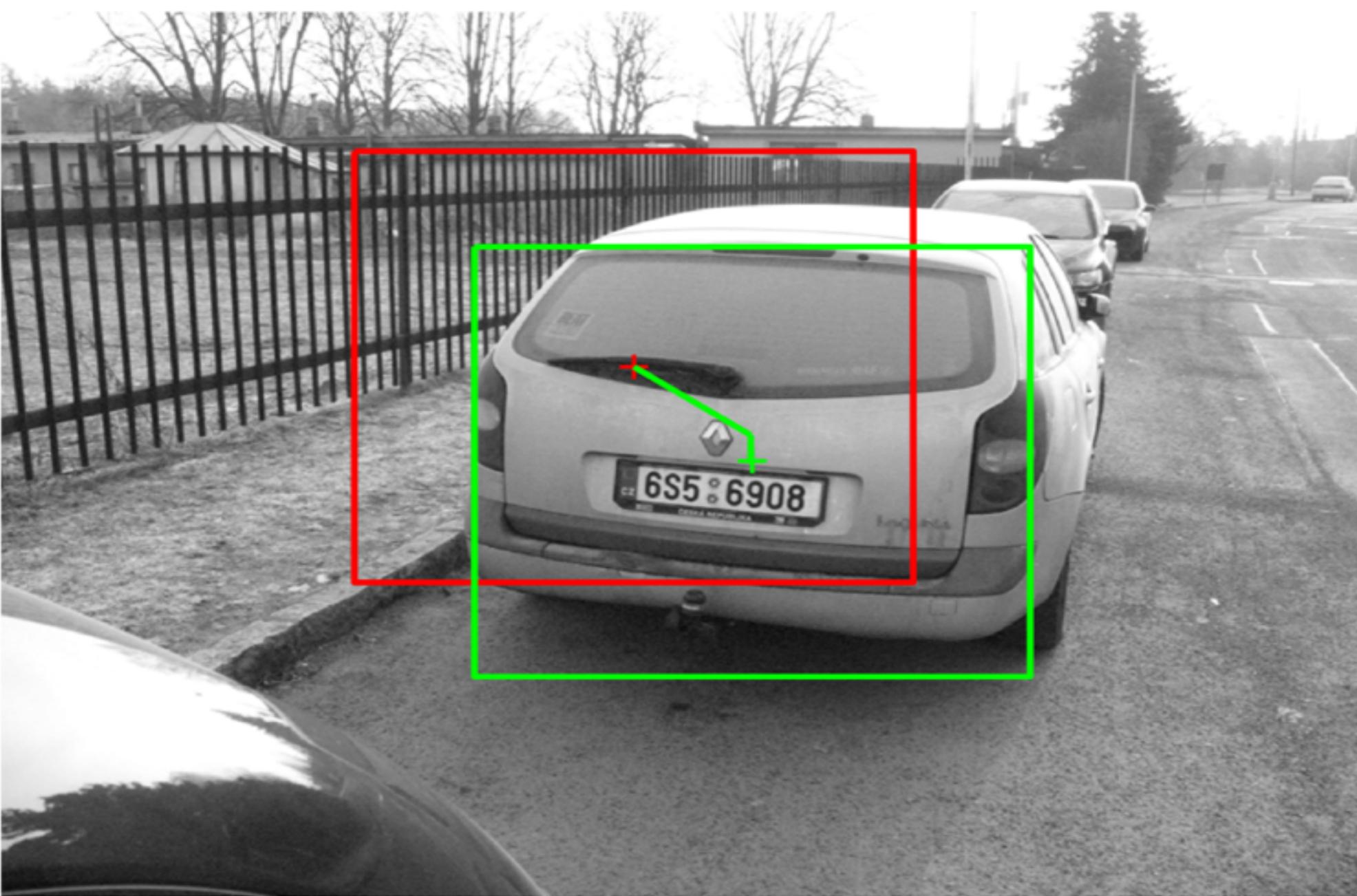




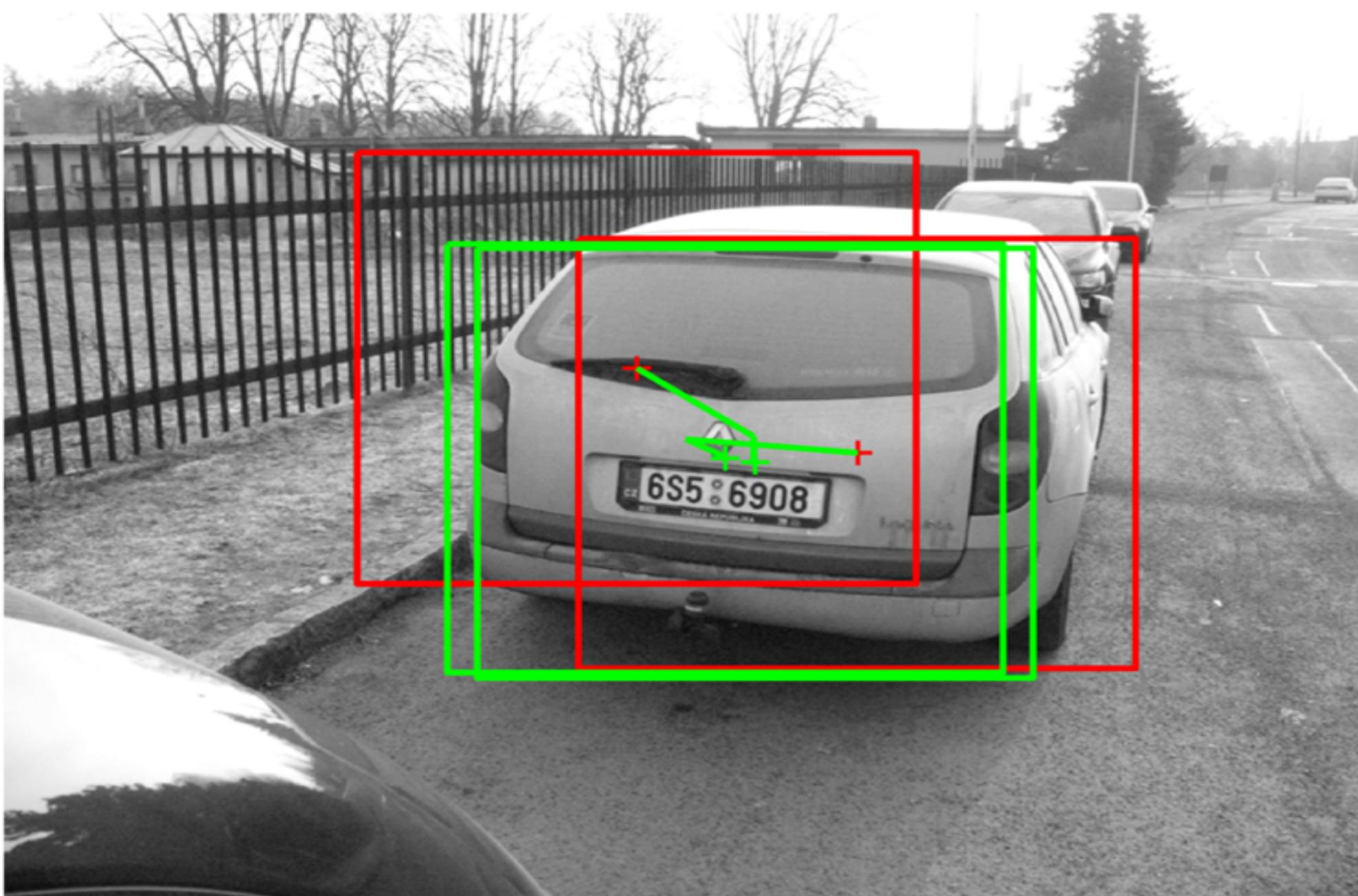




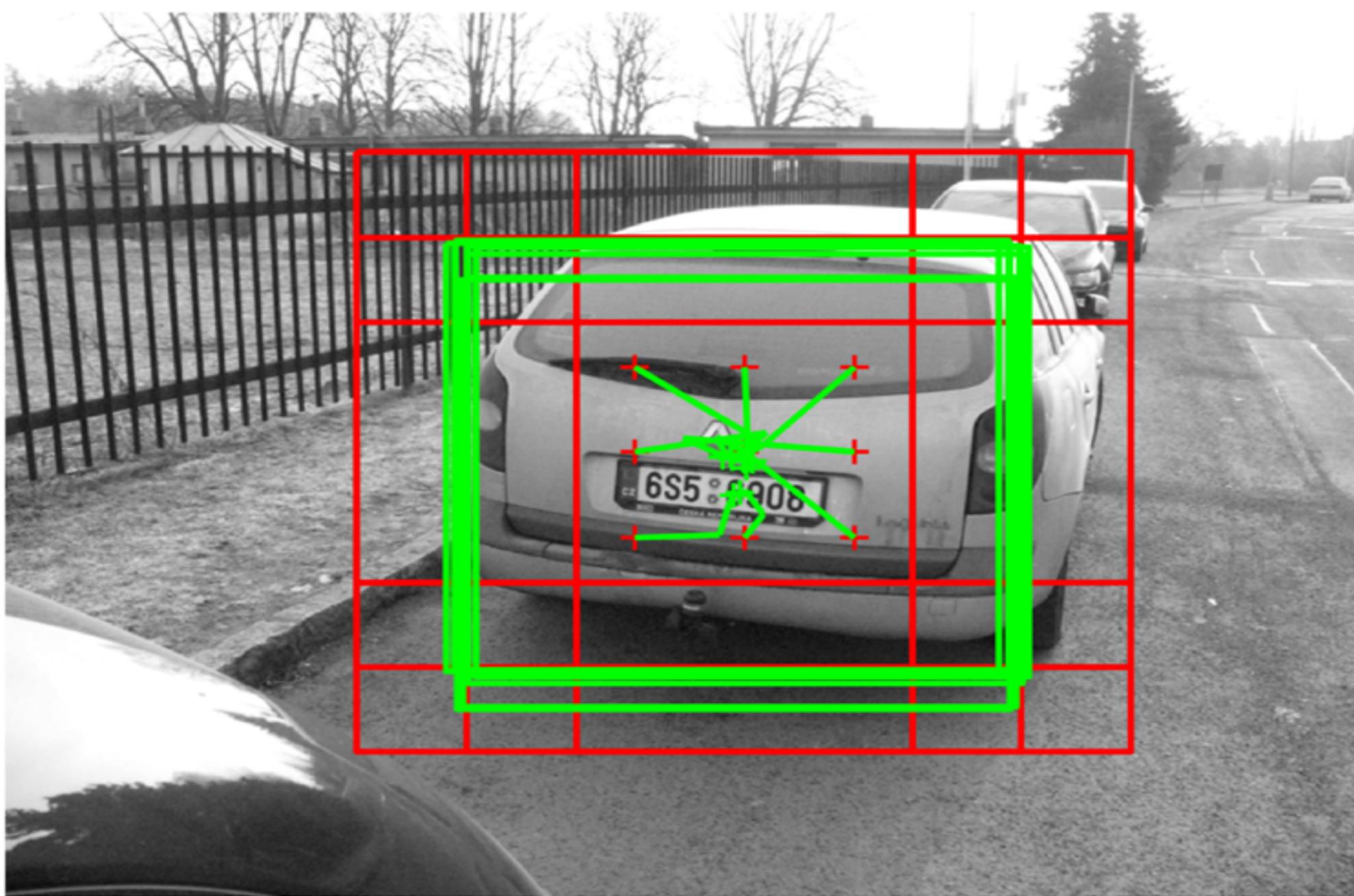
Detection with aligned cascade



Detection with aligned cascade

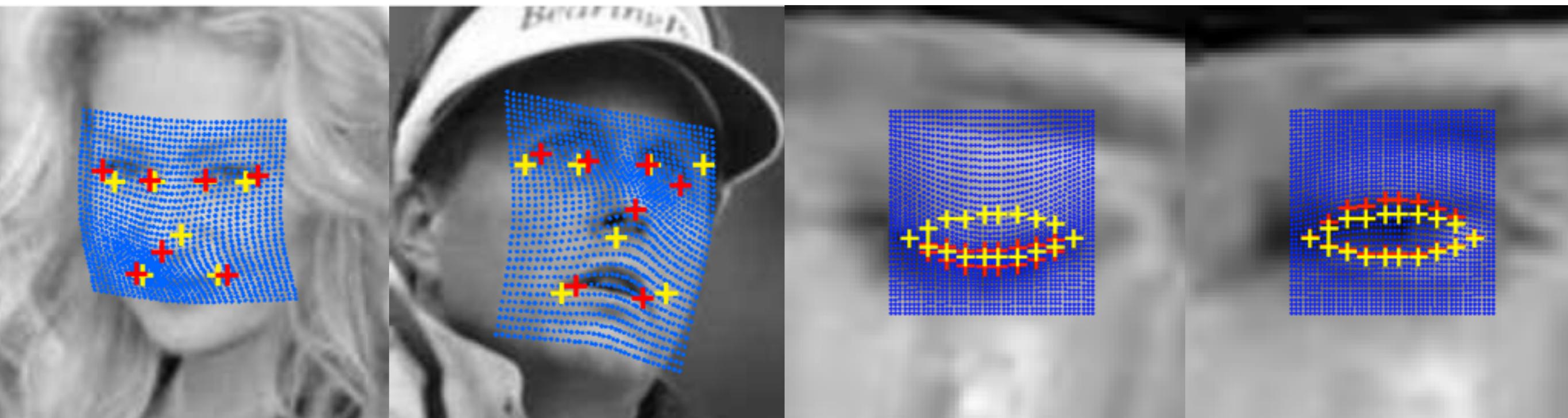


Detection with aligned cascade



Deformable Object Tracking

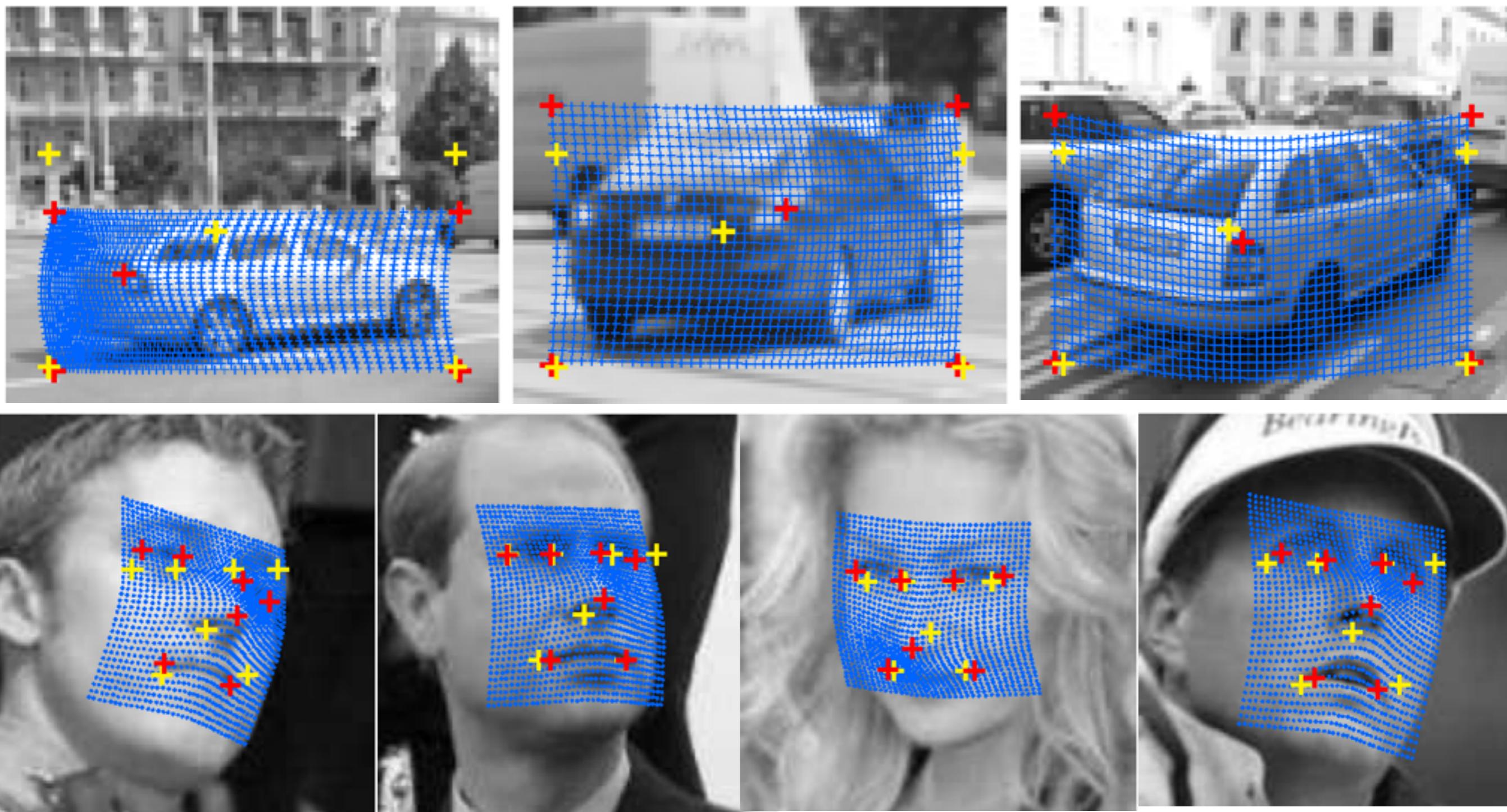
- Ground truth annotation – red crosses
- Starting positions – yellow crosses
- Generate the deformed grids [50]



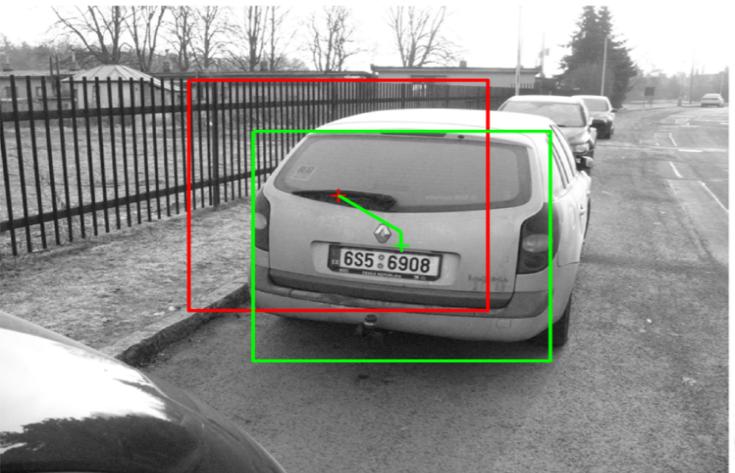
[50] F. L. Bookstein, “Principal warps: Thin-plate splines and the decomposition of deformations,” TPAMI



Detecting deformable objects



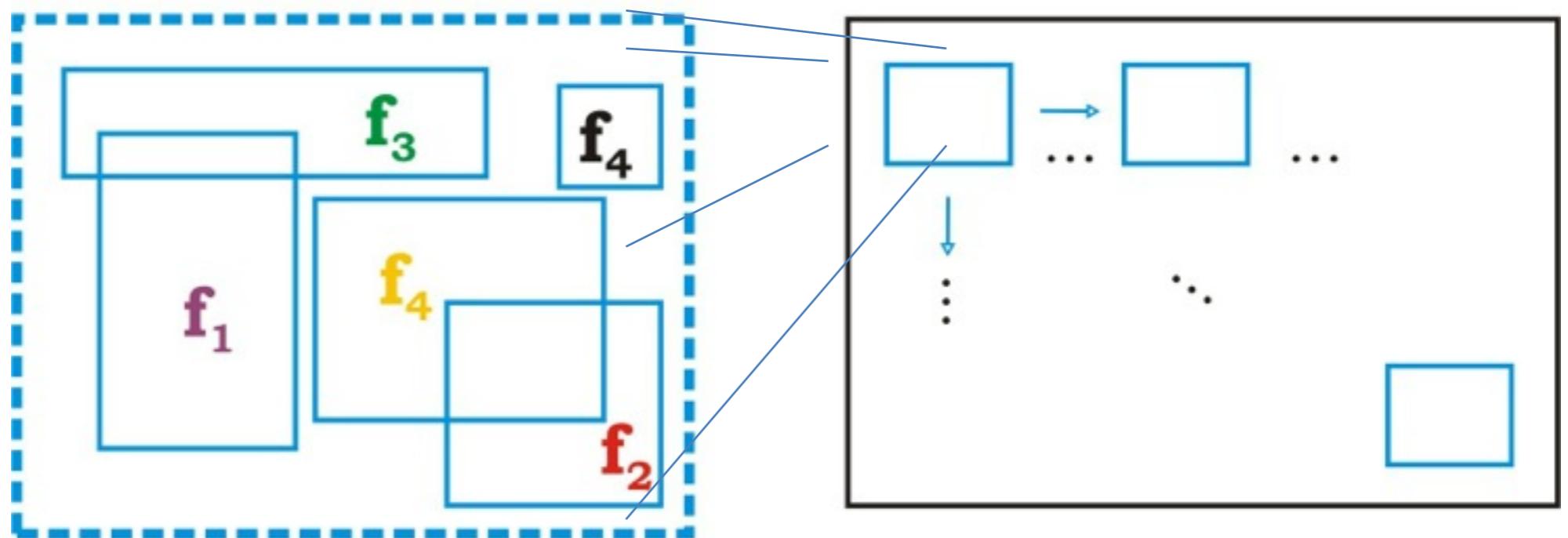
F. L. Bookstein, "Principal warps: Thin-plate splines and the decomposition of deformations," TPAMI



Sliding window detector

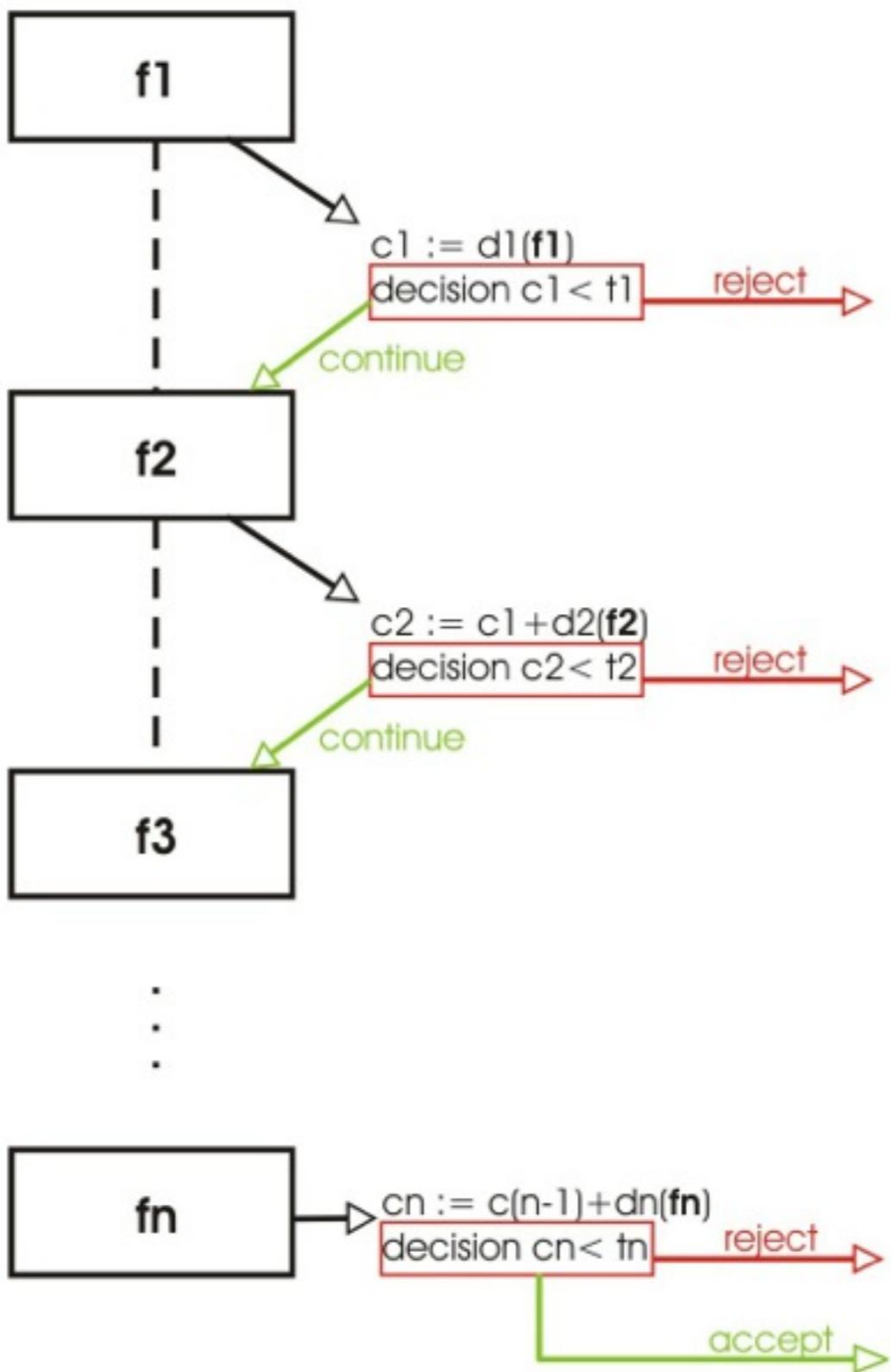
sliding window

image pyramid



- fixed features positions in the sliding window
- search space reduction for speed-up
 - deteriorates detector's performance - not well aligned data
- more complex deformations usually not considered

Sequential Decision Process

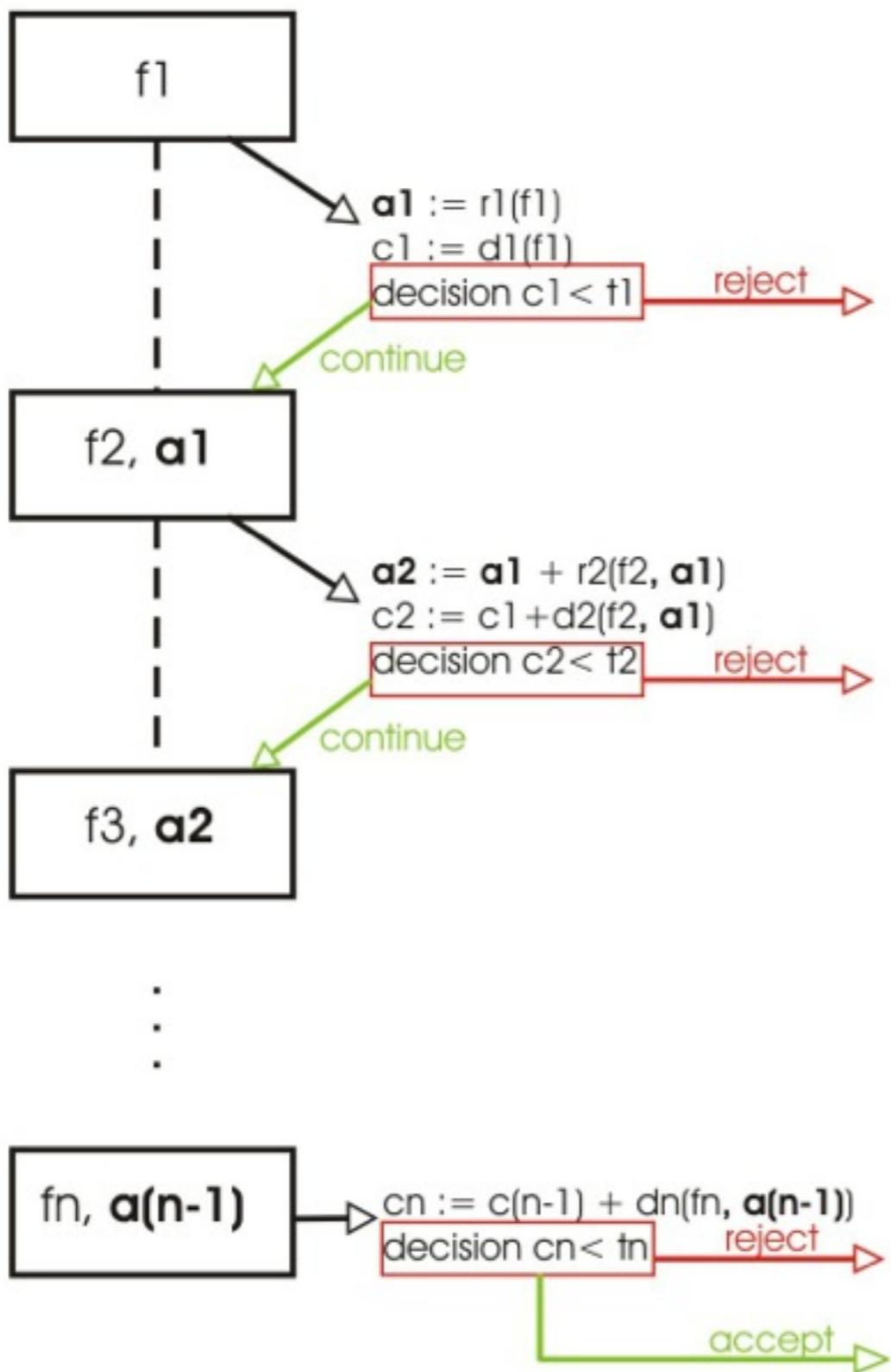


f_i – feature

c_i – confidence

d_i – weak classifier

Sequential Decision Process with Local Interleaved Sequential Alignment



f_i – feature

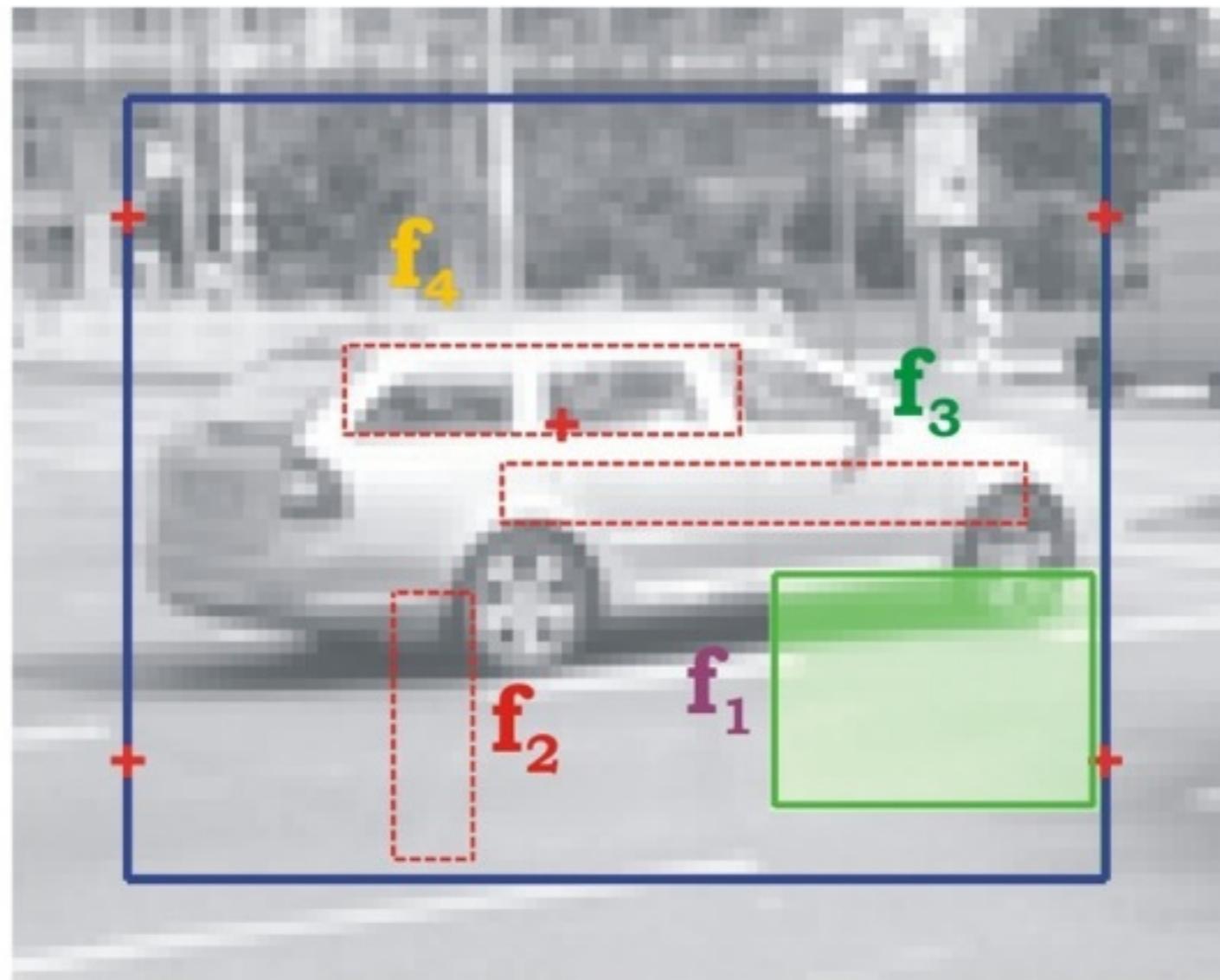
c_i – confidence

d_i – weak classifier

a_i – alignment param.

r_i – regressor

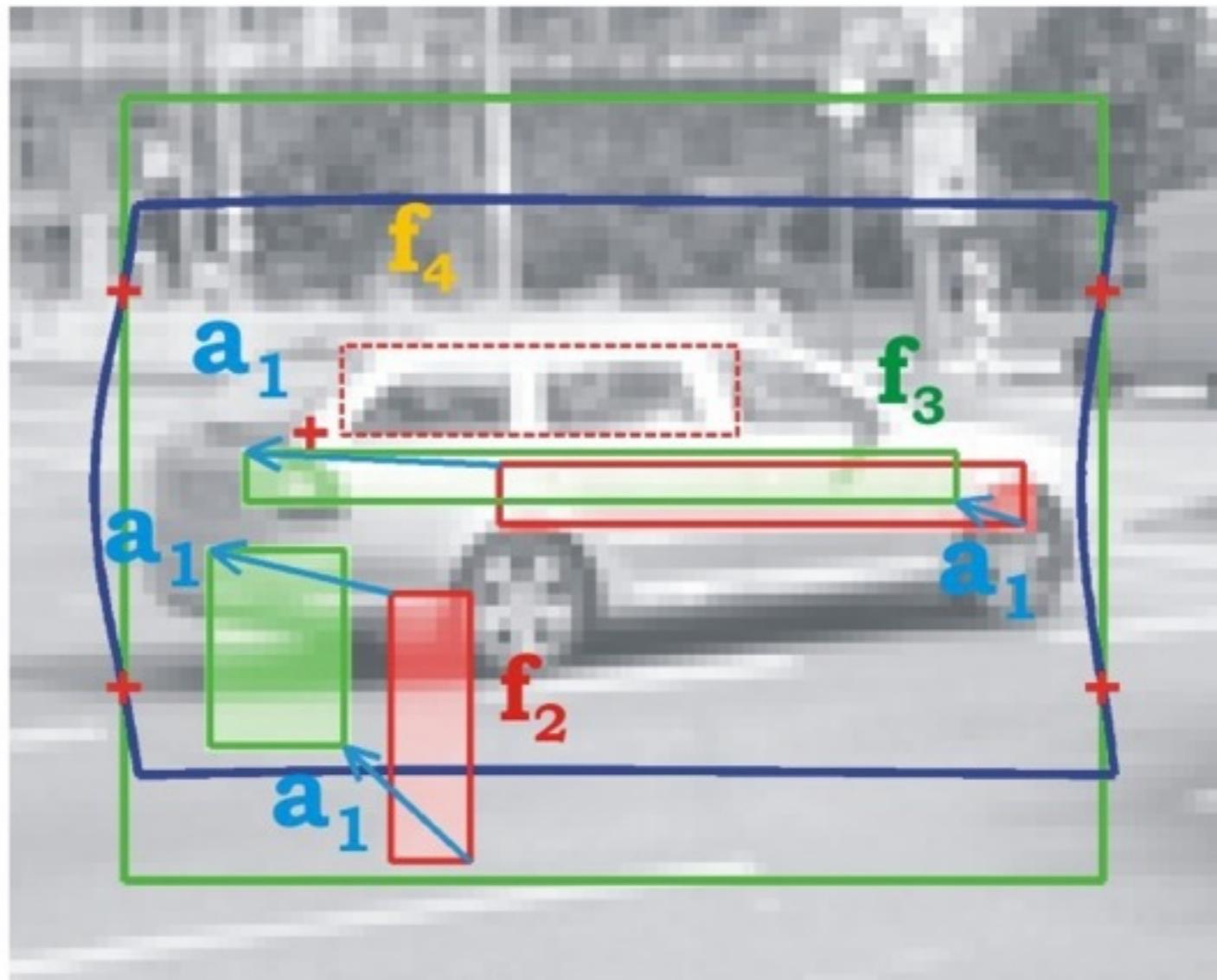
SDP with LISA classification



$$\mathbf{a}_1 := \mathbf{r}_1(\mathbf{f}_1)$$

$$\mathbf{c}_1 := \mathbf{d}_1(\mathbf{f}_1)$$

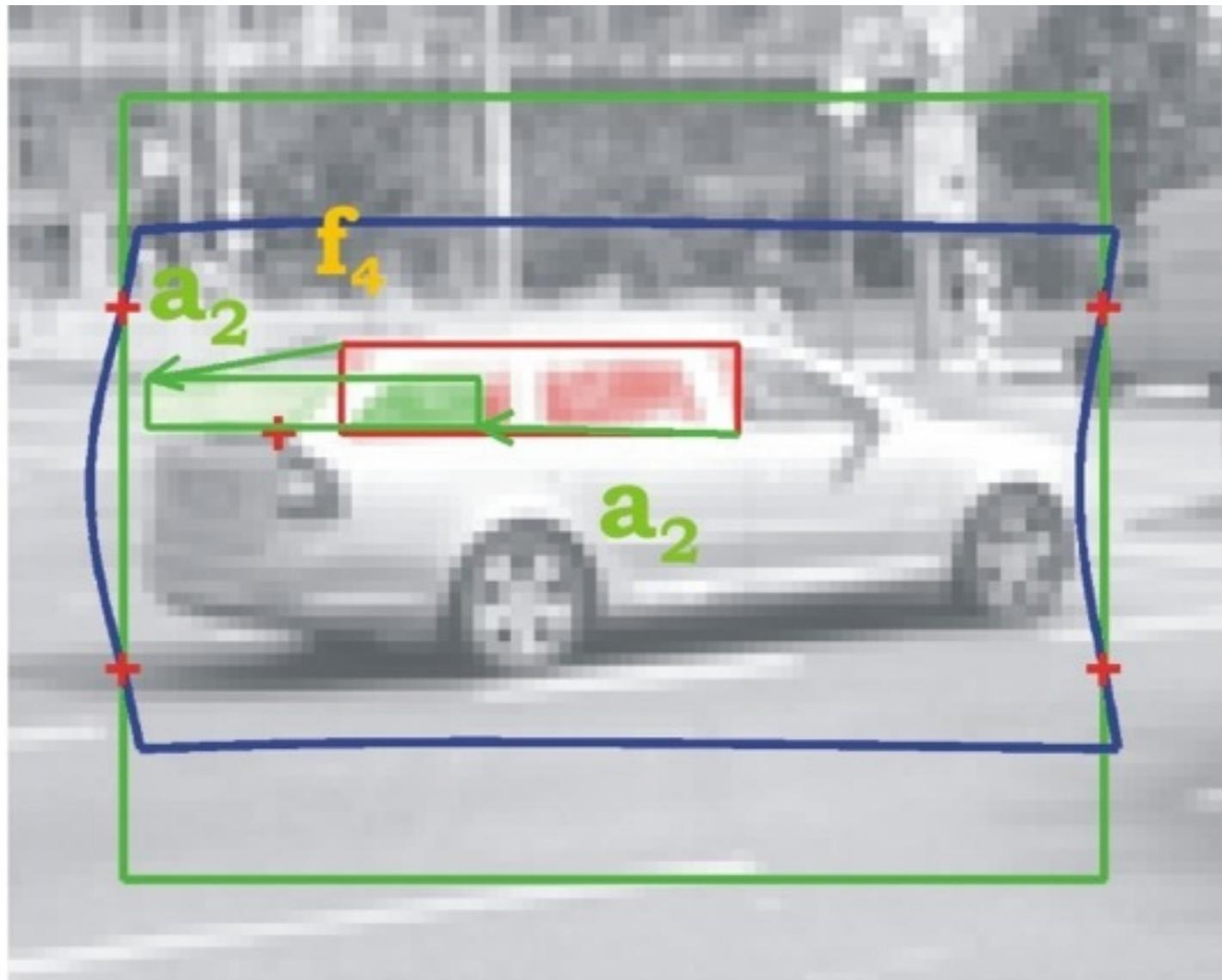
SDP with LISA classification



$$\mathbf{a}_2 := \mathbf{a}_1 + \mathbf{r}_2(\mathbf{f}_2) + \mathbf{r}_3(\mathbf{f}_3)$$

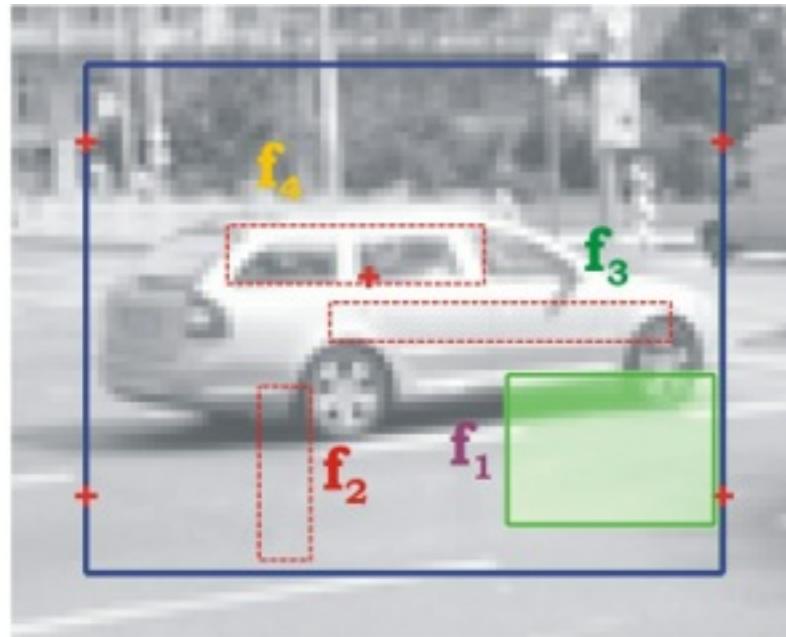
$$\mathbf{c}_2 := \mathbf{c}_1 + \mathbf{d}_2(\mathbf{f}_2) + \mathbf{d}_3(\mathbf{f}_3)$$

SDP with LISA classification



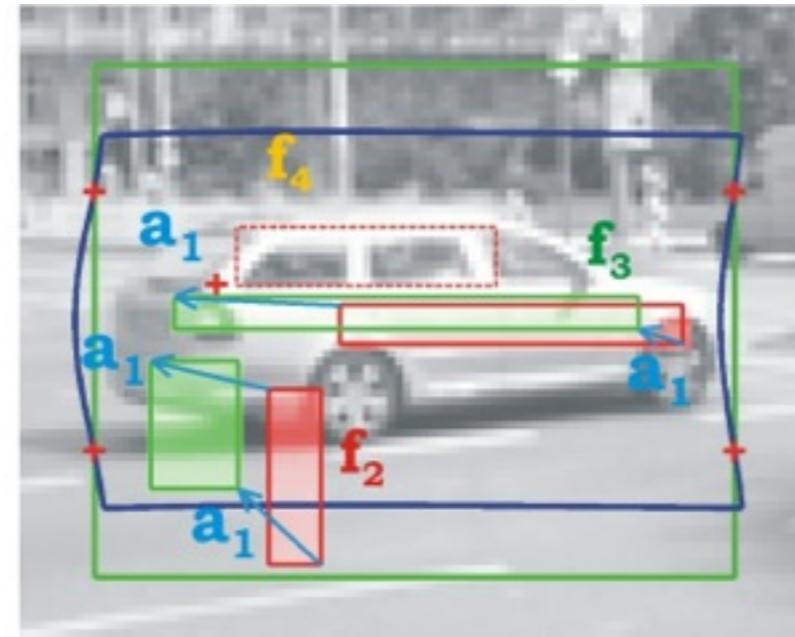
$$\mathbf{c}_3 := \mathbf{c}_2 + \mathbf{d}_4(\mathbf{f}_4)$$

SDP with LISA classification



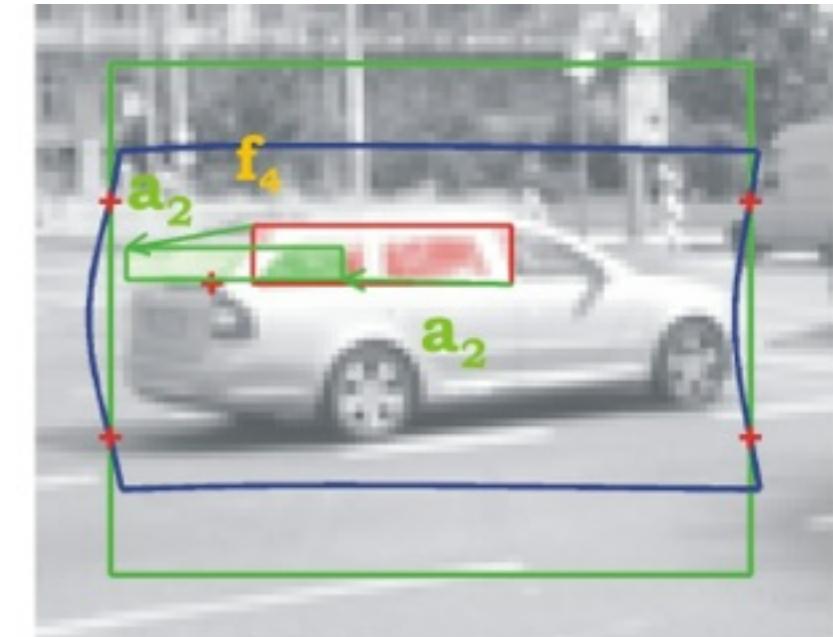
$$\mathbf{a}_1 := \mathbf{r}_1(\mathbf{f}_1)$$

$$\mathbf{c}_1 := \mathbf{d}_1(\mathbf{f}_1)$$



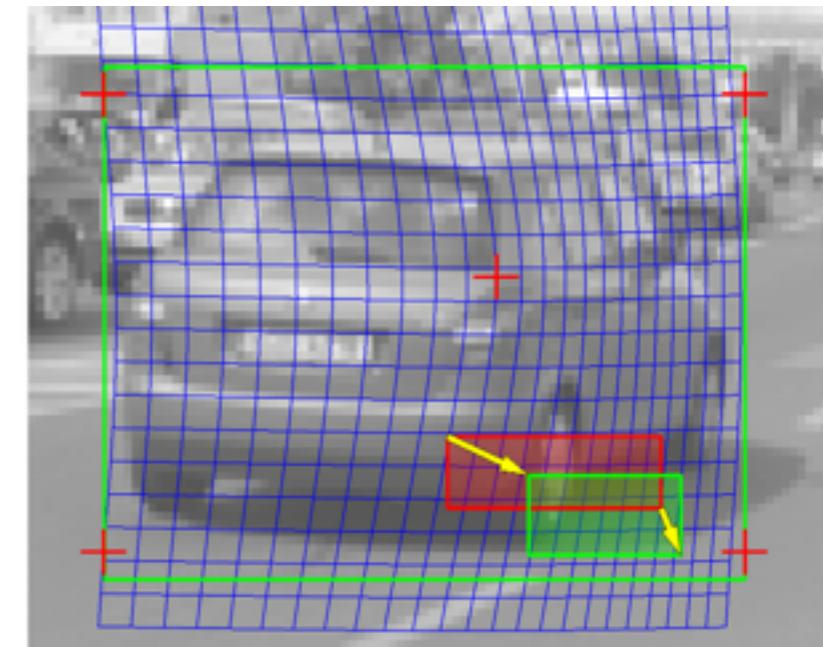
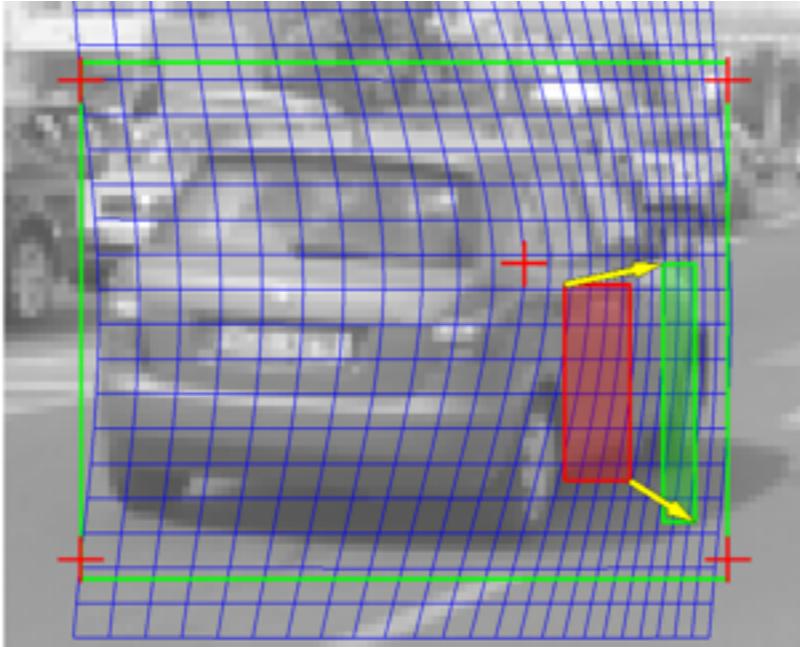
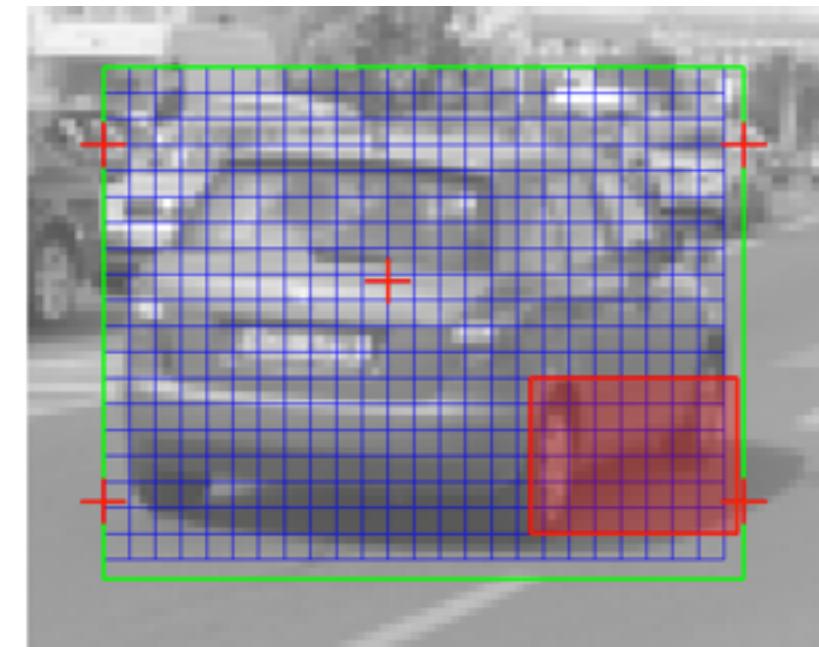
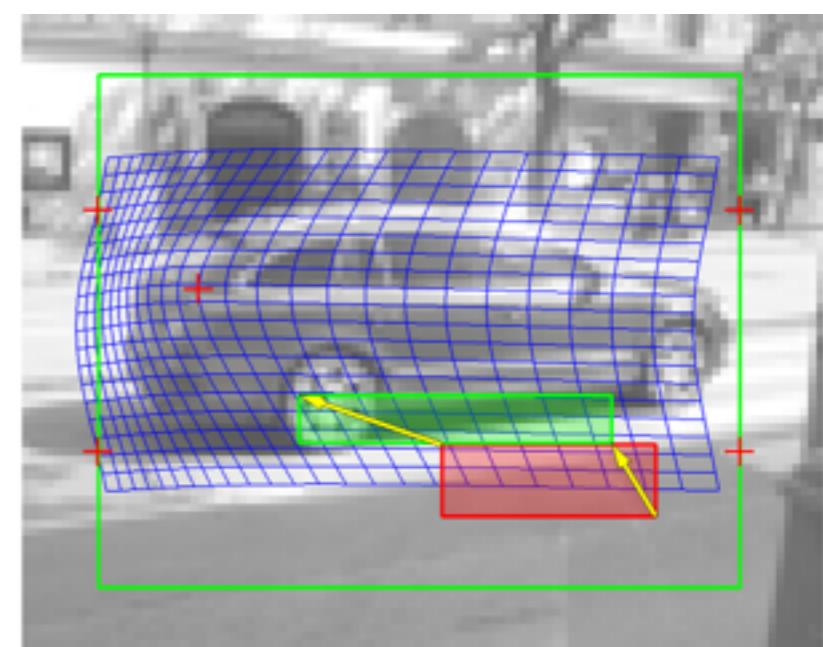
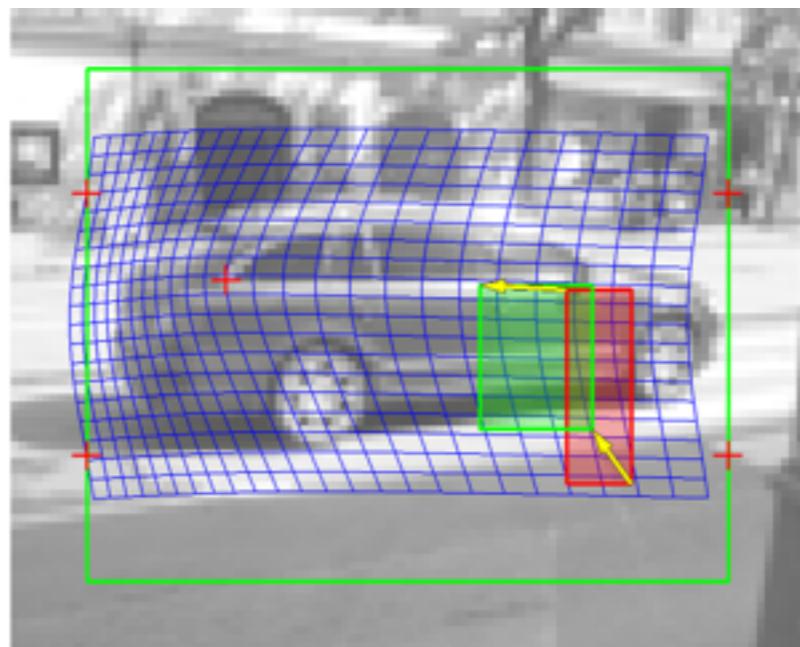
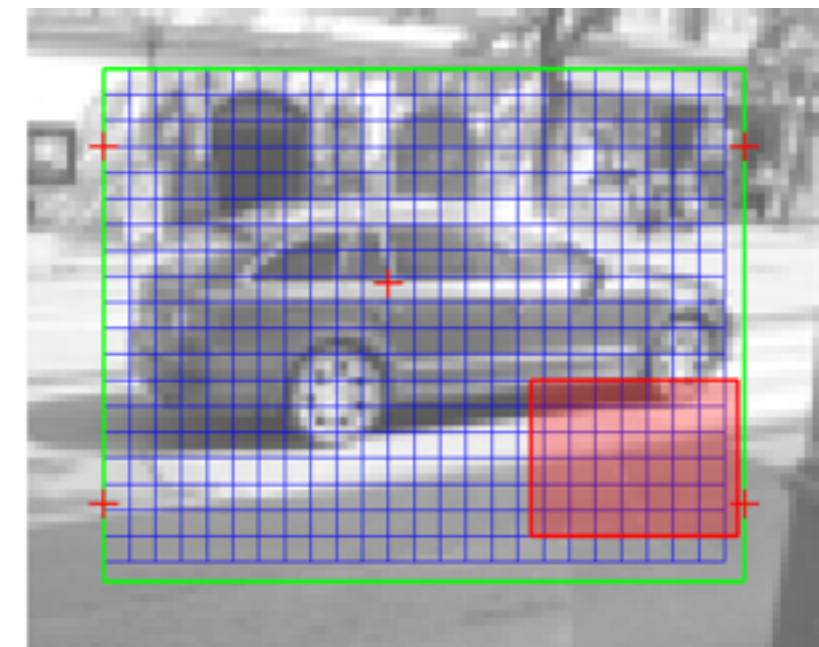
$$\mathbf{a}_2 := \mathbf{a}_1 + \mathbf{r}_2(\mathbf{f}_2) + \mathbf{r}_3(\mathbf{f}_3)$$

$$\mathbf{c}_2 := \mathbf{c}_1 + \mathbf{d}_2(\mathbf{f}_2) + \mathbf{d}_3(\mathbf{f}_3)$$

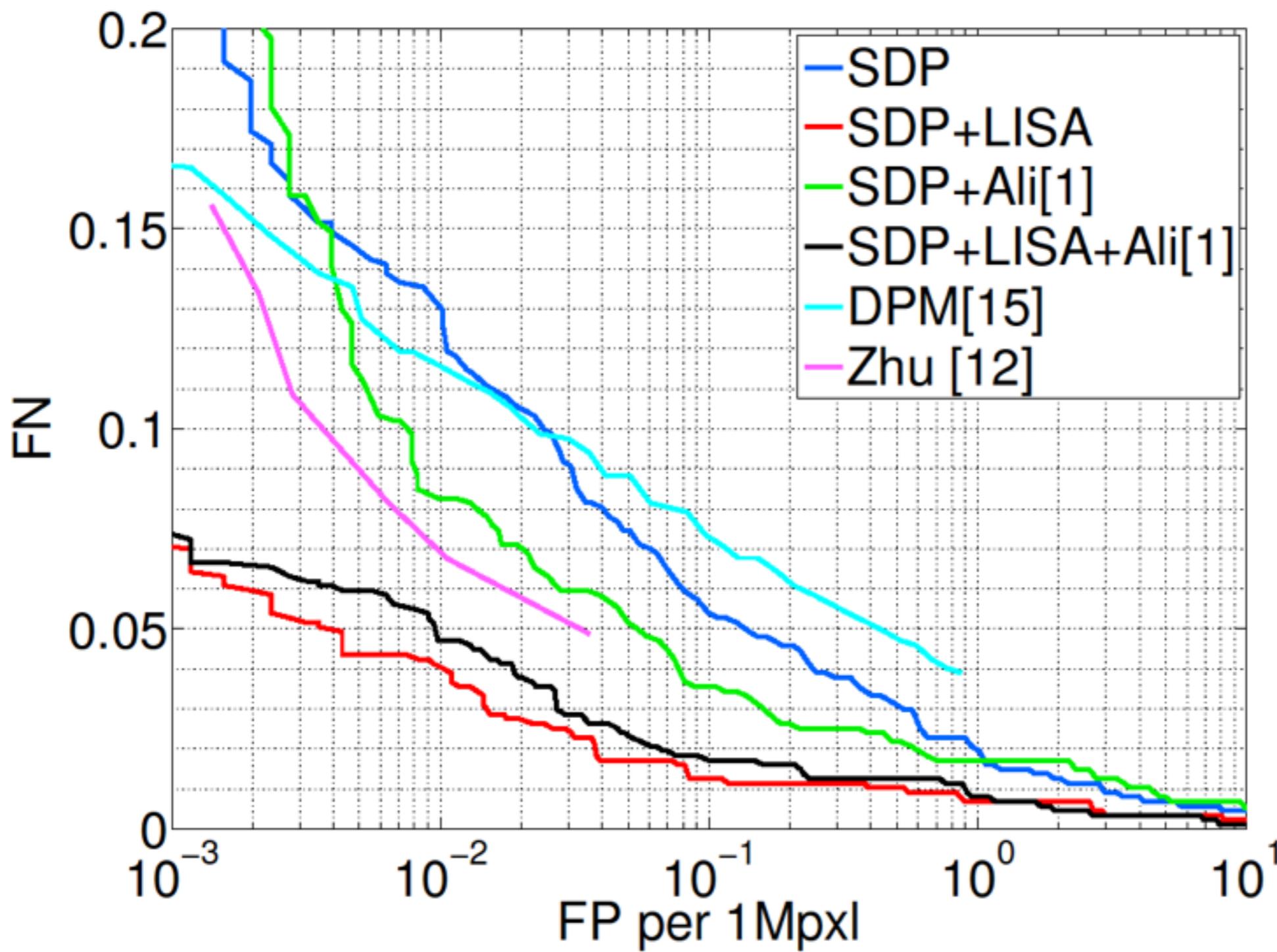


$$\mathbf{c}_3 := \mathbf{c}_2 + \mathbf{d}_4(\mathbf{f}_4)$$

	f_1	f_2	f_3	f_4	...
confidence update	$d_1(f_1)$	$d_2(f_2, \mathbf{a}_1)$	$d_3(f_3, \mathbf{a}_2)$	$d_4(f_4, \mathbf{a}_3)$...
alignment update	$r_1(f_1)$	$r_2(f_2, \mathbf{a}_1)$	$r_3(f_3, \mathbf{a}_2)$	$r_4(f_4, \mathbf{a}_3)$...



AFW faces dataset

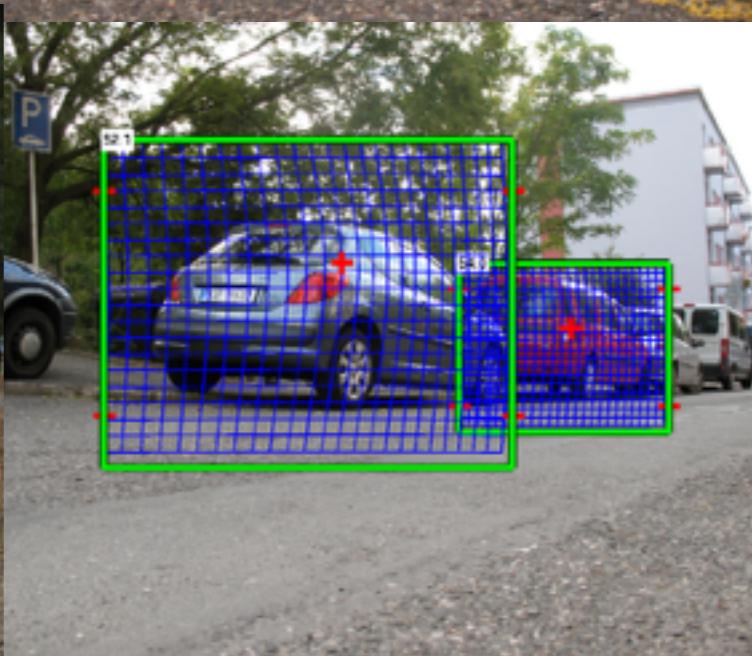
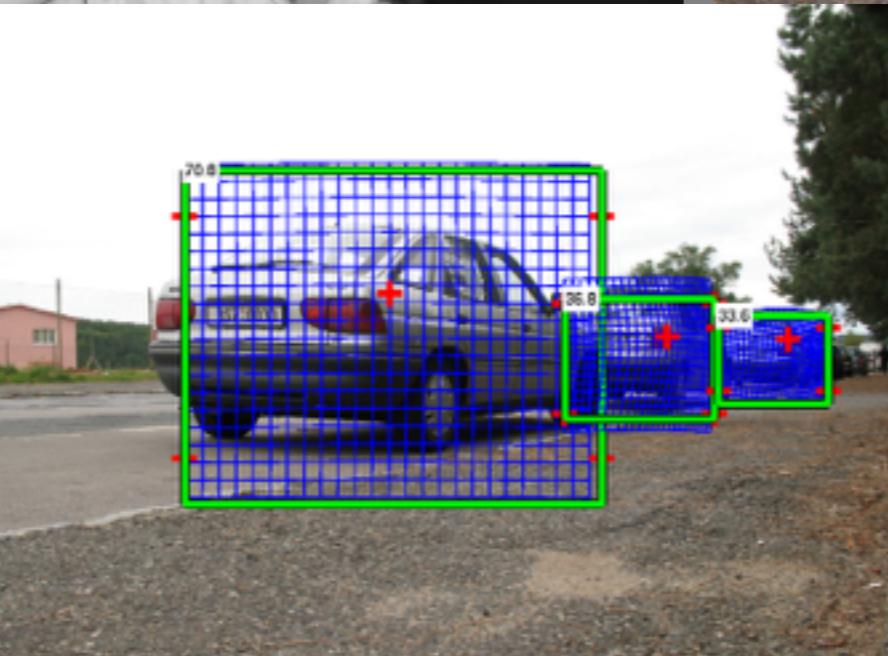
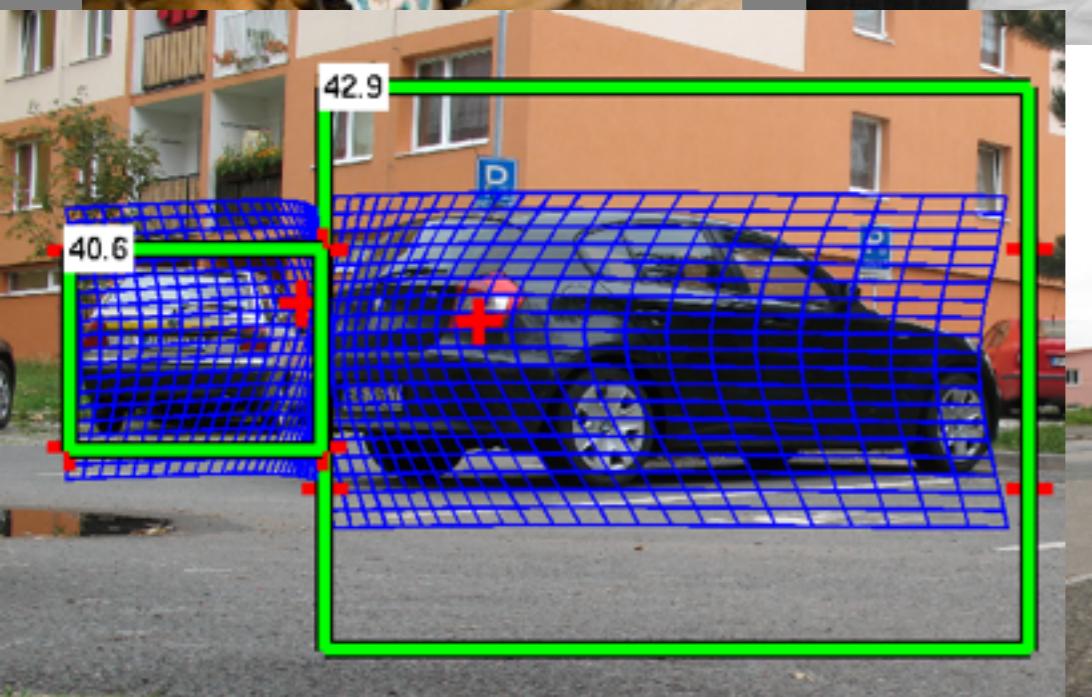
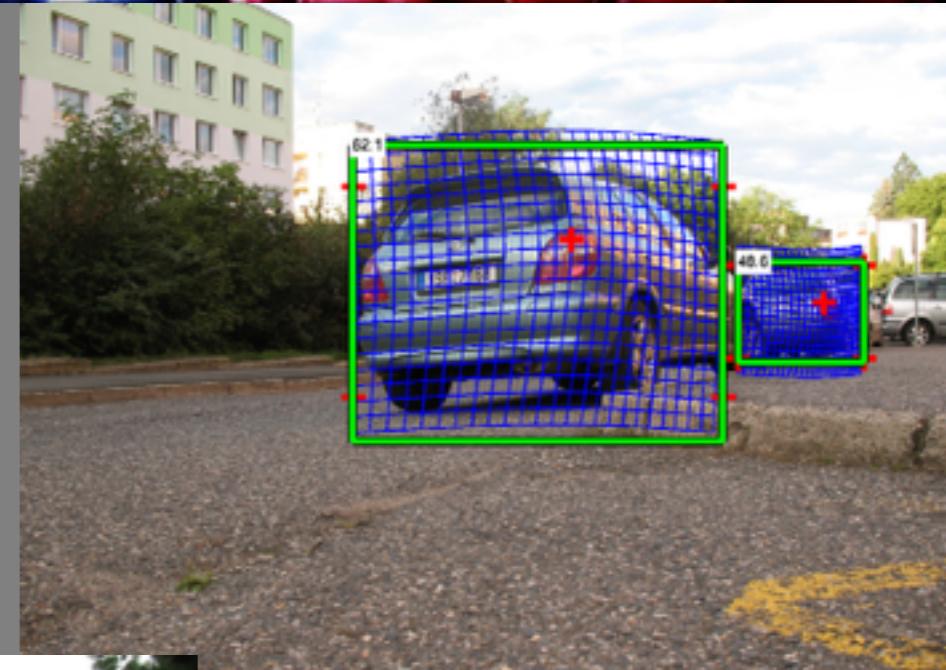
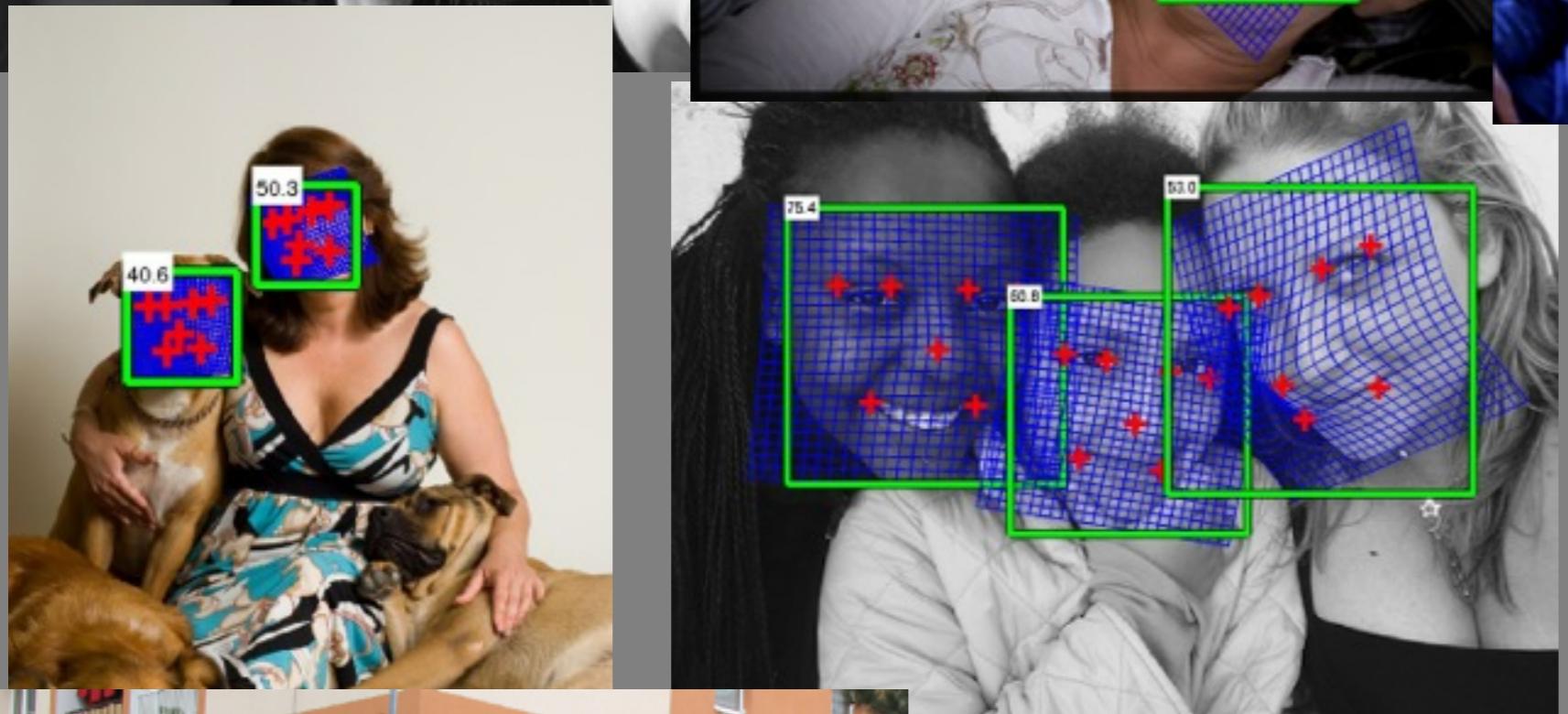
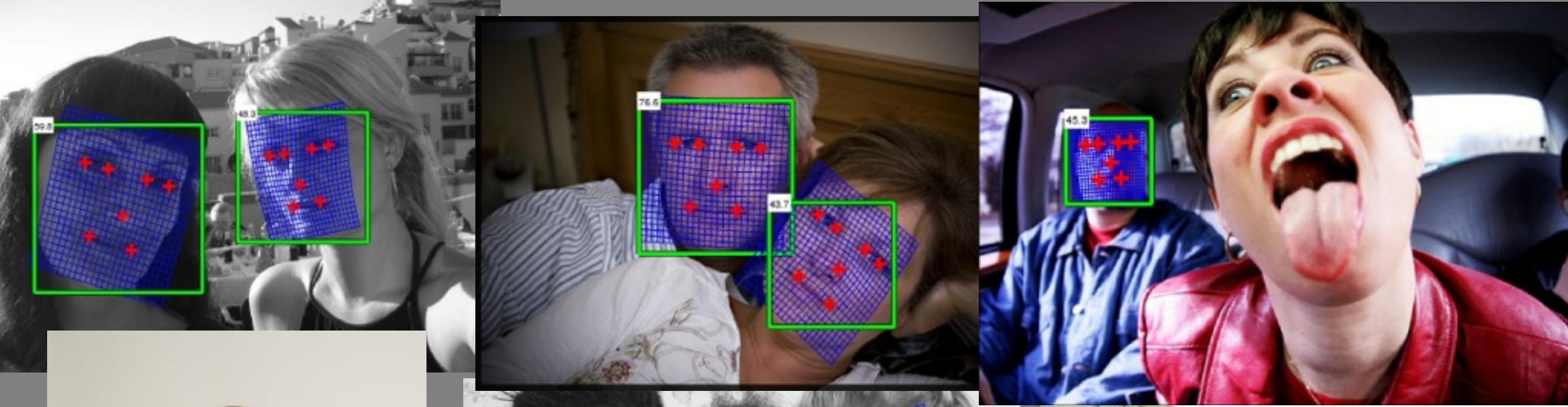


[1] K. Ali et al., *A real-time deformable detector*, TPAMI, 2012

[12] X. Zhu et al., *Face detection, pose estimation, and landmark localization in the wild*, in CVPR, 2012

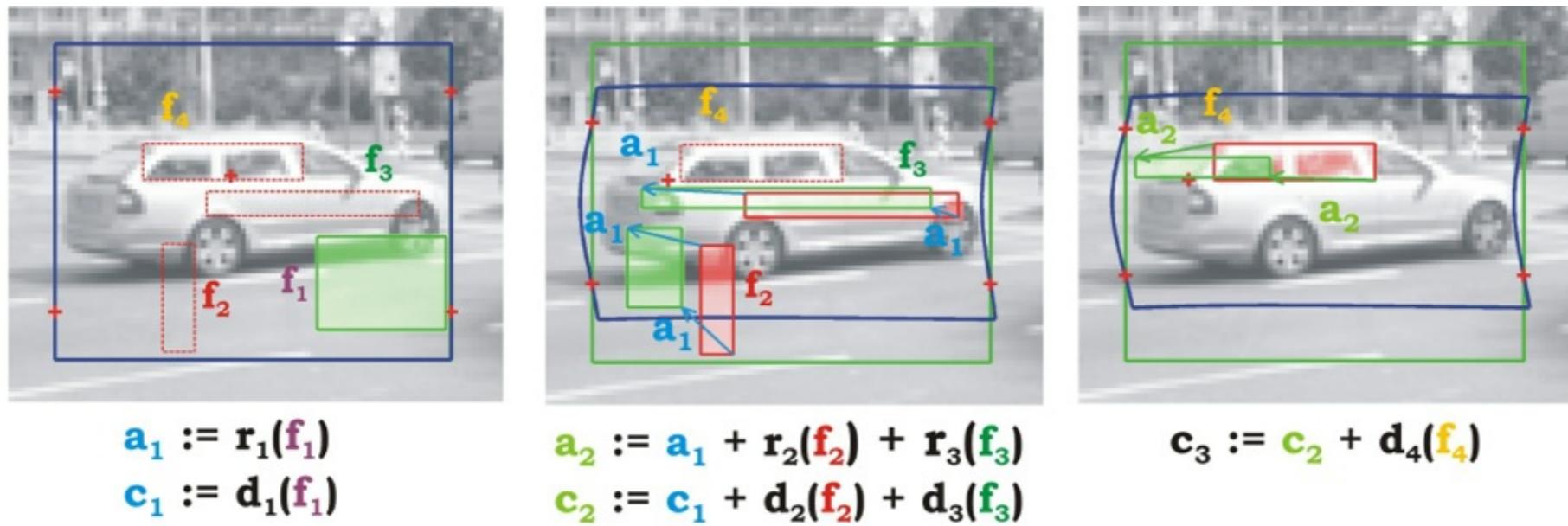
[15] P. Felzenszwalb et al., *Object detection with discriminatively trained part-based models*, TPAMI, 2010

Method	SDP+LISA	SDP+Ali [1]	Zhu [12]	DPM [15]
Running time on VGA	33ms	41ms	17.2s	10.5s



Conclusion

- exploiting features (computed once) pays off



- K. Zimmermann, D. Hurych, T. Svoboda. Non-Rigid Object Detection with Local Interleaved Sequential Alignment (LISA). In *IEEE Transactions on Pattern Analysis and Machine Intelligence*. 36(4), 2014
- K. Zimmermann, T. Svoboda, J. Matas. Anytime learning for the NoSLLiP tracker. *Image and Vision Computing*. 27(11), 2009
- K. Zimmermann, J. Matas, and T. Svoboda. Tracking by an Optimal Sequence of Linear Predictors. *IEEE Transactions on Pattern Analysis and Machine Intelligence*. 31(4), 2009,